



# HORSE SHOW CLASS SPECIFICATIONS

## 2024-2025

EQUITATION AND HUNTER CLASSES AND DIVISIONS WILL BE GOVERNED ACCORDING TO THE RULES, REGULATIONS AND BYLAWS OF EQUESTRIAN BAHAMAS.

JUMPER CLASSES AND DIVISIONS WILL BE GOVERNED ACCORDING TO FEI RULES [Ref: FEI JUMPING RULES] CEA RULES AND NATIONAL RULES WHERE APPLICABLE.

INTERSCHOLASTIC SHOWS WILL BE HELD UNDER THE RULES AND REGULATIONS OF EQUESTRIAN BAHAMAS AND THE BAHAMAS INTERSCHOLASTIC EQUESTRIAN LEAGUE (BIEL).

DRESSAGE COMPETITIONS WILL BE GOVERNED BY NATIONAL RULES, FEI RULES AND/OR CEA RULES WHERE APPLICABLE

Equestrian Bahamas requires that all horses and ponies must be registered with, and competitors and exhibitors must be members of, Equestrian Bahamas prior to the close of entries in a rated show. Only trainers recognized by Equestrian Bahamas may participate in an Equestrian Bahamas rated show. A trainer is deemed as "recognized" by holding a valid Trainer's Certificate issued by the Federation for the Competition year in question.

All participants, officials and spectators are expected to abide by the Equestrian Bahamas Code of Ethics. Any cruelty or abuse – physical, verbal, or otherwise – directed at any horse, person or show official will result in elimination from competition and possible dismissal from show grounds.

Every eventuality cannot be provided for in these Rules and Regulations. In the event of unforeseen or exceptional circumstances not so provided for, it is the duty of the appropriate person or body to make a decision in a sporting spirit, by approaching as nearly as possible the intention of the Rules and Regulations of Equestrian Bahamas, the FEI and, where applicable, BIEL.

### NON-RATED CLASSES

Riders showing in non-rated classes may not cross-enter into rated classes or divisions. Points are not assigned to non-rated classes. Rosettes may be awarded in non-rated classes in such manner as is according to the discretion of the show Organizing Committee. Only one horse or pony per rider is permitted in these classes.

### NON-RATED EQUITATION CLASSES

#### Class 100-Leadline Walk

Open to riders aged 12 and under, on horses or ponies. To be judged at the walk on the lead line. Riders in these classes may not enter any other classes other than Class 101 (Leadline Walk, Trot) and Class 102 (Walk off the Lead).

### RATED EQUITATION CLASSES (NON-DIVISION)

All classes to be judged on seat, hands, guidance and control of mount. Suitability of rider to mount may be considered. Only one horse or pony per rider is permitted in each class. Points are assigned and rosettes must be awarded according to the EB Rule Book.

#### Class 101-Leadline Walk/Trot [Point-eligible for PEL Mini Stirrup Equitation]

Open to riders aged 12 and under, on horses or ponies. To be judged at the walk and trot on the lead line. Riders in these classes may not enter any other classes other than Class 100 (Leadline Walk) and Class 102 (Walk off the Lead).

#### Class 102-Walk [Point-eligible for PEL Mini Stirrup Equitation]

Open to riders aged 12 and under, on horses or ponies. To be judged on proper seat, hands, position, and control of horse or pony, at the walk both ways of the ring. Riders in this class may not cross-enter to any classes other than Class 100 (Leadline Walk) and Class 101 (Leadline Walk/Trot).

#### Class 103-Walk, Trot [Point-eligible for PEL Mini Stirrup Equitation]

Open to riders aged 17 and under, who have not yet cantered in a horse show, on horses or ponies. To be judged on proper seat, hands, position, and control of horse or pony, at the walk and trot. Riders may be asked to sit trot and halt. Riders in this class may not cross enter to any other classes except Class 104 (Walk, Trot, Jump an X), Class 105 (Walk, Trot, Jump a Line), and Class 106 (Short Trot Course).

#### Class 104-Walk, Trot, Jump an X [Point-eligible for PEL Mini Stirrup Equitation]

Open to riders aged 17 and under, who have not yet cantered in a horse show, on horses or ponies. To be judged on proper seat, hands, position, and control of horse or pony at the walk and trot. Riders will be asked to walk and trot for a minimum of one circuit of the ring in each direction, line up without leaving the ring, and upon direction individually trot one (1) cross-rail of no more than 15" as designated by the judge. Riders in this class may not cross enter to any other classes except Class 103 (Walk, Trot), Class 105 (Walk, Trot, Jump a Line), and Class 106 (Short Trot Course).

#### Class 105-Walk, Trot, Jump a Line [Point-eligible for PEL Mini Stirrup Equitation]

Open to riders aged 17 and under, who have not yet cantered in a horse show, on horses or ponies. To be judged on proper seat, hands, position, and control of horse or pony at the walk and trot. Riders will be asked to walk and trot for a minimum of one circuit of the ring in each direction, line up without leaving the ring, and upon direction individually trot a line (as designated by the judge) of two (2) cross-rails of no more than 15". Riders in this class may not cross enter to any other classes except Class 103 (Walk, Trot), Class 104 (Walk, Trot, Jump an X), and Class 106 (Short Trot Course).

#### Class 106-Short Trot Course [Point-eligible for PEL Mini Stirrup Equitation]

Open to riders aged 17 and under, who have not yet cantered in a horse show, on horses or ponies. To be judged on proper seat, hands, position, and control of horse or pony over a short course of 4-6 cross rails of no more than 15" at the trot. This class is judged as an over fences class and has no under saddle component. Courtesy circles at the beginning and end of the course are permitted. Riders in this class may not cross enter to any other classes except Class 103 (Walk, Trot), Class 104 (Walk, Trot, Jump an X), and Class 105 (Walk, Trot, Jump a Line).

**Class 107-Walk, Trot, Canter [Point-eligible for PEL Short Stirrup Equitation]**

Open to riders aged 17 and under, on horses or ponies. To be judged on proper seat, hands, position, and control of horse or pony at the walk, trot and canter. Riders may be asked to sit trot and halt. Riders in this class may not cross enter to any other classes except Class 108 (Walk, Trot, Canter, Jump a Line), and Class 109 (Short Canter Course).

**Class 108-Walk, Trot, Canter, Jump a Line [Point-eligible for PEL Short Stirrup Equitation]**

Open to riders aged 17 and under, on horses or ponies. To be judged on proper seat, hands, position, and control of horse or pony at the walk, trot and canter. Riders will be asked to trot and canter for a minimum of one circuit of the ring in each direction, line up without leaving the ring, and upon direction individually canter a line (as designated by the judge) of two (2) cross-rails of no more than 15". Riders in this class may not cross enter to any other classes except Class 107 (Walk, Trot, Canter) and Class 109 (Short Canter Course).

**Class 109-Short Canter Course [Point-eligible for PEL Short Stirrup Equitation]**

Open to riders aged 17 and under, on horses or ponies. To be judged on proper seat, hands, position, and control of horse or pony over a short course of 4-6 cross rails of no more than 15" at the canter. This class is judged as an over fences class and has no under saddle component. Courtesy circles at the beginning and end of the course are permitted. Riders in this class may not cross enter to any other classes except Class 107 (Walk, Trot, Canter) and Class 108 (Walk, Trot, Canter, Jump a Line).

**Class 110-Short Ground Pole Course [Point-eligible for PEL Short Stirrup Equitation]**

Open to riders aged 17 and under who have not yet competed in a canter class or any class involving an obstacle at cross-rail or higher in a horse show. To be judged on proper seat, hands, position, and control of horse or pony over a short course of 4-6 ground poles at the trot. Poles will be placed flat on the ground and placed between standards. This class is judged as an over fences class and has no under saddle component. Courtesy circles at the beginning and end of the course are permitted. Riders in this class may not cross enter to any other class except Class 103 (Walk, Trot).

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**RATED EQUITATION DIVISIONS**

All classes to be judged on seat, hands, guidance and control of mount. Suitability of mount to rider will be considered. Riders may only show one horse or pony per division.

**CROSS RAILS [Point-eligible for PEL Short Stirrup Equitation]**

Open to riders aged 14 and under, on horses or ponies. Riders entered in this division may not cross enter to any other division that will require them to jump with the exception of Cross Rails Hunter or Puddle Jumper 1. Riders must enter at least one over fences class of this division in order to participate in the under saddle class, though completion of round is not required. Maximum of 8 cross rail fences including at least one change of direction with no combinations. Riders may choose to trot or canter the course. Simple changes not to be penalized. Under saddle class to be shown at walk, trot and canter.

**Class 221 – Cross Rails Equitation O/F**

**Class 222 – Cross Rails Equitation O/F**

**Class 223 – Cross Rails Equitation U/S**

**SHORT STIRRUPS [Point-eligible for PEL Beginner Equitation]**

Open to riders aged 14 and under, on horses or ponies. Riders entered in this division may not cross enter to any other division other than Short Stirrups Hunter or Puddle Jumper 2; however the Short and Long Stirrup Divisions may be combined if necessary. Riders must enter and compete in at least one over fences class of this division in order to participate in the corresponding under saddle class, though completion of round is not required. Classes over fences shall consist of a maximum of 8 fences, not exceeding 2' in height, including at least one change of direction with no oxers or combinations.

**Class 224-Short Stirrups Equitation O/F**

**Class 225-Short Stirrups Equitation O/F**

**Class 226-Short Stirrups Equitation U/S**

**LONG STIRRUPS [Point-eligible for PEL Beginner Equitation]**

Open to riders aged 15 and over, on horses or ponies. Riders entered in this division may not cross enter to any other division other than Long Stirrups Hunter or Puddle Jumper 2; however the Short and Long Stirrup Divisions may be combined if necessary. Riders must enter and compete in at least one over fences class of this division in order to participate in the corresponding under saddle class, though completion of round is not required. Classes over fences shall consist of a maximum of 8 fences, not exceeding 2' in height, including at least one change of direction with no oxers or combinations.

**Class 227-Long Stirrups Equitation O/F**

**Class 228-Long Stirrups Equitation O/F**

**Class 229-Long Stirrups Equitation U/S**

**PRE-NOVICE EQUITATION [Point-eligible for PEL Modified Rider 2'3"]**

Open to junior riders, on horses or ponies. Rider must be 17 years old or younger on October 1 of the show season and may not compete in any Equitation class with fences higher than 2'3" at the same show. Riders must enter and compete in at least one over fences class of this division in order to participate in the under saddle class, though completion of round is not required. Classes over fences shall consist of a minimum of 8 fences, with no fence heights exceeding 2' 3". Combinations not allowed. USEF Tests 1-8.

**Class 240 – Pre-Novice Equitation O/F**

**Class 241 – Pre- Novice Equitation O/F**

**Class 242 – Pre-Novice Equitation U/S**

**NOVICE EQUITATION [Point-eligible for PEL Low Children's Equitation]**

Open to junior riders on horses or ponies. Rider must be 17 years old or younger on October 1-of the show season and may not compete in any Equitation class with fences higher than 2'6" at the same show. Riders must enter and compete in at least one over fences class of this division in order to participate in the under saddle class, though completion of round is not required. Classes over fences shall consist of a minimum of 8 fences. Combinations are not allowed. Maximum fence heights 2'6". No cross-entry into any other Equitation Division is allowed. USEF Tests 1-8.

**Class 203 – Novice Equitation O/F**

**Class 204 – Novice Equitation O/F**

**Class 205 – Novice Equitation U/S**

#### **ADULT AMATEUR EQUITATION [Point-eligible for PEL Low Adult Equitation]**

Open to all adult amateur riders on horses, only. Riders may not compete in any Equitation class with fences higher than 2'6" at the same show. Riders must enter and compete in at least one over fences class of this division in order to participate in the under saddle class, though completion of round is not required. Classes over fences shall consist of a minimum of 8 fences, with no fence heights exceeding 2'6". Combinations are allowed. USEF Tests 1-18.

**Class 209 - Adult Amateur Equitation O/F**

**Class 210 – Adult Amateur Equitation O/F**

**Class 211 – Adult Amateur Equitation U/S**

#### **LOW CHILDRENS EQUITATION**

Open to riders on horses only. Rider must be 17 years old or younger on October 1 of the show season and may not compete in any Equitation class with fences higher than 2'9" at the same show. Riders must enter and compete in at least one over fences class of this division in order to participate in the under saddle class, though completion of round is not required. Classes over fences shall consist of a minimum of 8 fences. Combinations are allowed. Maximum fence heights 2'9". USEF Tests 1-8.

**Class 250 – Low Children's Equitation O/F**

**Class 251 – Low Children's Equitation O/F**

**Class 252 – Low Children's Equitation U/S**

#### **EQUITATION MEDAL CLASSES**

All classes to be judged on seat, hands, guidance and control of mount. Suitability of mount to rider will be emphasized. Riders may only show one horse or pony per division.

##### **Class 212 - Bahamas Junior Classic Qualifier**

Open to junior members of Equestrian Bahamas (aged 17 or under on October 1-of the show season) on horses only. To be shown over a course of a minimum of 8 fences, 2'9"- 3' in height. Spread not to exceed fence height. The course may be either a Hunter or Jumper type course and must include at least 2 changes of direction after the first fence. Combinations are permitted. Water obstacles (i.e. liverpools) are not allowed. Suitability of mount to rider will be emphasized. Only one rider per horse, no exceptions. An open numerical scoring system must be used in the first round, with each rider's score announced at the completion of their round. The top 4 competitors are required to perform at least 2 individual tests from USEF Tests 1-19. Any exhibitor who does not participate in the testing is placed last of those exhibitors called back to test. Should more than one exhibitor fail to return for testing they will be placed at the judge's discretion. Riders require 10 points to qualify for the Final. Class 212 is open to entry from riders who have already qualified for the Final in the course of the year.

#### **MARSHALL & STERLING INSURANCE LEAGUE**

The Marshall & Sterling Insurance League is a grassroots organization designed to encourage and enhance the competition level of Children's and Adult riders by providing the opportunity to qualify for a prestigious National Final. For over two decades, the Marshall & Sterling Insurance League has stayed at the forefront of hunter/jumper competition, having grown from 10 member shows and approximately 100 riders in 1991, to over 1,300 horse shows and more than 2,500 riders today. League shows offer members the opportunity to compete throughout the year for points that will earn them a place at the Marshall & Sterling Insurance League National Finals at HITS-on-the-Hudson in Saugerties, New York.

##### **M&S EQUITATION SPECIFICATIONS**

**Qualifying Criteria:** Riders will qualify to compete in the Finals based on the year-end National Standings. The rider must be a member in order for points to count toward qualifying for the Finals.

**Points:** Awarded to the rider, provided the rider is a League member. Points will be awarded to sixth place in the same manner as Hunter Championships (i.e.; 10, 6, 4, 2, 1, ½). Points will be awarded on this scale regardless of the number of entries in the class.

**Class 216 - M&S 2'6" Children's Medal [Point-eligible for PEL Low Children's/Adult Medal]** Open to Junior or Adult Amateur Riders on horses or ponies that are not competing at the same show in any class with fences at 3' or higher. To be shown over a minimum of 8 fences at 2'6" including a combination and at least two changes of direction after the first fence. Two or more tests of the top four competitors are required. The same horse must be used in all phases. Only one rider per horse. Three riders must complete the course in order for points to count. The rider must be a member in order for points to count toward qualifying for the Finals. May only be combined with M & S 2'6" Adult Medal. No cross entry of rider into the M&S Children's Pony Medal at the same show.

**Class 218 - M&S Children's S/M/L Pony Medal [Point-eligible for PEL Low Children's/Adult Medal]** Open to Junior Riders on ponies that are not competing at the same show in any class with fences at 3' or higher. To be shown over a minimum of 8 fences at the required height with at least two changes of direction after the first fence. A combination is optional and must be adjusted according to fence heights. Two or more tests of the top four competitors are required. The same pony must be used in all phases. Only one rider per pony. (Riders may not ride in more than one height section of the class.) Three riders must complete the course in order for points to count. No cross entry of rider into the Pyranha™ Children's Horse Medal or Children's 2'6" Medal at the same show. May be combined with The League Children's Horse Medal and/or The League Adult Medal. Fences 2'6" (Large)\*/Fences 2'0" (Sm/M)\*

(\*Fence heights are suggested and should be used wherever possible. If Children's Pony specs differ, show management may offer fence heights according to those specifications.)

## JUMPER DIVISIONS

**Jumper Competitions are run under FEI Jumping Rules, modified according to Equestrian Bahamas National Jumping Regulations. CEA Jumper Competitions are run under CEA Jumping Rules. A minimum of two classes must be run to constitute a Division.**

### **Puddle Jumper Level 1:**

This section is designed to accommodate inexperienced horses and/or inexperienced riders. Courses should consist of 8-12 crossrail obstacles, not to exceed 0.50m in height. No oxers, combinations or water obstacles. Same horse/rider combination not eligible for any other division except Puddle Jumper Level 2.

**Class 594 – Puddle Jumper Level 1 Optimum Time Class** - To be run in accordance with FEI Art.238.2 modified via National Optimum Time Competitions against the clock with no jump off. Athletes with equality of Penalties for any place are placed in accordance with how close their time is to the Optimum Time, (over or under). Optimum Time is based on the course being ridden at 300m/min and is defined as four (4) seconds less than the Time Allowed.

**Class 596 – Puddle Jumper Level 1** - To be run in accordance with FEI Art. 238.2.1., modified by National JRs. This is a Competition against the clock. Athletes with equality of Penalties for any place are placed in accordance with the time taken to complete the round. There will be no jump off. Speed 300m/min.

### **Puddle Jumper Level 2: [Point-eligible for PEL Leap Frog Jumper]**

This section is designed to accommodate inexperienced horses and/or inexperienced riders. Courses should consist of 8-12 obstacles, not to exceed ) 0.60m in height. No oxers, combinations or water obstacles. Same horse/rider combination not eligible for any other division except Puddle Jumper Level 1.

**Class 595 - Puddle Jumper Level 2 Optimum Time Class** - To be run in accordance with FEI Art.238.2 modified via National Optimum Time Competitions against the clock with no jump off. Athletes with equality of Penalties for any place are placed in accordance with how close their time is to the Optimum Time, (over or under). Optimum Time is based on the course being ridden at the posted speed of 325m/min and is defined as four (4) seconds less than the Time Allowed.

**Class 597 – Puddle Jumper Level 2** - To be run in accordance with FEI Art. 238.2.1., modified by National JRs. This is a Competition against the clock. Athletes with equality of Penalties for any place are placed in accordance with the time taken to complete the round. There will be no jump off. Speed 325m/min.

### **Pre-Novice Jumper: [Point-eligible for PEL Itty-Bitty Jumper]**

Open to horses or ponies ridden by adult or junior riders. Course should be straightforward and consist of 10-12 obstacles not to exceed 0.70m in height. Combinations are not allowed. No water obstacles. Same horse/rider combination not eligible for any other divisions except Pony and Novice Jumpers.

**Class 530 – Pre-Novice Jumper Optimum Time Class** - To be run in accordance with FEI Art.238.2 modified via National Optimum Time Competitions against the clock with no jump off. Athletes with equality of Penalties for any place are placed in accordance with how close their time is to the Optimum Time, (over or under). Optimum Time is based on the course being ridden at the posted speed of 325m/min and is defined as four (4) seconds less than the Time Allowed.

**Class 531 – Pre-Novice Jumper - One Jump Off** To be run in accordance with FEI Art. 238.2.2. The first round and first jump-off, if any, are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. In the event of equality of faults after the first round, there will be one jump-off for first place only in which time will decide in the event of equality of faults. Other Athletes are placed according to their Penalties and time in the first round. Speed 325m/min.

### **Novice Jumper: [Point eligible for PEL Pre-Children's/Adult Jumper 0.80m]**

Open to horses or ponies ridden by adult or junior riders. Course should be straightforward and consist of 10-12 obstacles not to exceed 0.75m in height. Combinations are allowed, but only the first element of a combination may be a spread jump. No water obstacles. Same horse/rider combination not eligible for any other division except Pre-Novice and Hopeful Jumpers.

**Class 507 – Novice Jumper Optimum Time Class** - To be run in accordance with FEI Art.238.2 modified via National Optimum Time Competitions against the clock with no jump off. Athletes with equality of Penalties for any place are placed in accordance with how close their time is to the Optimum Time, (over or under). Optimum Time is based on the course being ridden at the posted speed of 325m/min and is defined as four (4) seconds less than the Time Allowed.

**Class 503 – Novice Jumper - One Jump Off—** To be run in accordance with FEI Art. 238.2.2. The first round and first jump-off, if any, are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. In the event of equality of faults after the first round, there will be one jump-off for first place only in which time will decide in the event of equality of faults. Other Athletes are placed according to their Penalties and time in the first round. Speed 325m/min

### **Hopeful Jumpers: [Point eligible for PEL Open Jumper 0.80m]**

Open to horses or ponies ridden by adult and junior riders. Courses will consist of 10-12 obstacles not to exceed 0.85 m in height. Combinations are allowed. No water obstacles. Speed 325m/min. Same horse/rider combination may cross enter into Pony Jumper, Novice Jumper or Training Jumper only.

**Class 508 – Hopeful Jumper Optimum Time Class** - To be run in accordance with FEI Art.238.2 modified via National Optimum Time Competitions against the clock with no jump off. Athletes with equality of Penalties for any place are placed in accordance with how close their time is to the Optimum Time, (over or under). Optimum Time is based on the course being ridden at the posted speed of 325m/min and is defined as four (4) seconds less than the Time Allowed.

**Class 505 - Hopeful Jumper - One Jump Off—** To be run in accordance with FEI Art. 238.2.2. The first round and first jump-off, if any, are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. In the event of equality of faults after the first round, there will be one jump-off for first place only in which time will decide in the event of equality of faults. Other Athletes are placed according to their Penalties and time in the first round. Speed 325m/min.

### **Training Jumpers: [Point-eligible for PEL Low Children's/Adult Jumper]**

Open to horses or ponies ridden by adult and junior riders. Courses will consist of 10-12 obstacles not to exceed 0.95 m (3'1") in height, with spreads 3' to 3'6" (0.92m to 1.08m) Combinations are allowed. No water obstacles. Speed 350 m/min. Same horse/rider combination

may cross enter into either Hopeful Jumper or Low/Child Adult Jumper only.

**Class 513 – Training Jumper Optimum Time Class** - To be run in accordance with FEI Art.238.2 modified via National Optimum Time Competitions against the clock with no jump off. Athletes with equality of Penalties for any place are placed in accordance with how close their time is to the Optimum Time, (over or under). Optimum Time is based on the course being ridden at the posted speed of 350m/min and is defined as four (4) seconds less than the Time Allowed.

**Class 511 - Training Jumper – One Jump Off**— To be run in accordance with FEI Art. 238.2.2. The first round and first jump-off, if any, are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. In the event of equality of faults after the first round, there will be one jump-off for first place only in which time will decide in the event of equality of faults. Other Athletes are placed according to their Penalties and time in the first round. Speed 350 m/min

**Low Child/Adult Jumper: [Point-Eligible for PEL Low Children’s/Adult Jumper]**

Open to horses or ponies ridden by adult and junior riders. Courses will consist of 10-12 obstacles not to exceed 1.00 m (3’3”) in height, with spreads 3’3” to 3’9” (1.00m to 1.15m) Combinations and water obstacles are allowed. Speed 350 m/min. Same horse/rider combination may cross enter into Training Jumper only.

**Class 520 – Low Child/Adult Jumper Optimum Time Class** - To be run in accordance with FEI Art.238.2 modified via National Optimum Time Competitions against the clock with no jump off. Athletes with equality of Penalties for any place are placed in accordance with how close their time is to the Optimum Time, (over or under). Optimum Time is based on the course being ridden at the posted speed of 350m/min and is defined as four (4) seconds less than the Time Allowed.

**Class 521 – Low Child/Adult Jumper – One Jump Off**— To be run in accordance with FEI Art. 238.2.2. The first round and first jump-off, if any, are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. In the event of equality of faults after the first round, there will be one jump-off for first place only in which time will decide in the event of equality of faults. Other Athletes are placed according to their Penalties and time in the first round.

**Special Classes: Gambler’s Choice (Top Score Competition)**

Open to horses or ponies ridden by adult and junior riders. To be run according to EB National Jumping Regulations. Courses will consist of 10-12 obstacles of varying heights, with each obstacle allocated points from 10 to 120 points at the discretion of the Course Designer. Combinations are not allowed. A fixed time with a minimum of 45 seconds and a maximum of 90 seconds will be allotted. Each fence may be jumped a maximum of two times, once in either direction. Fences knocked down will not incur penalties, nor count toward point allocation. No points will be allocated for jumping a fence previously knocked down. Refusals will not incur penalties. In the event of equality of points and time for first place Athletes with equal points and time will share the prize. A Joker fence with a score of 200 points may be included but the rules for inclusion must be indicated before the start of the class.

**Class 550 – Low Gambler’s Choice** – Maximum height of obstacles 0.95m with spreads not to exceed 1.00m

**Class 551 - Medium Gambler’s Choice** –. Maximum height of obstacles 1.10m with spreads not to exceed 1.15m

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## SHOW RULES

### General Regulations

- No horses or ponies will be allowed in any Hunter, Jumper or Equitation class ‘hors concours’ during the competition.
- All persons must wear a back number when on horseback anywhere on show grounds.
- Competitors competing with an incorrect back number may be refused an award at Management’s discretion. Numbers are assigned as per the official entry form, and any change that is not documented by the Show Secretary may be considered a misrepresentation of the identity of the entrant.
- No mounted exhibitor may wear or carry an electronic communication device (i.e. cellular telephone, pager, walkie talkie, etc.) while in competition ring. The penalty for wearing or carrying a forbidden device if observed by the judge may be elimination from the class during which the device was worn or carried. Exception: A handicapped participant may use electronic devices if, prior to the class, he/she presents to the EB Steward written justification from treating personnel setting forth the necessity for the equipment.
- Riding anywhere on the competition grounds with stirrup, stirrup leather or foot tied or otherwise secured is cause for disqualification, by the steward, of that rider from the subsequent class in which the rider is entered. In the case of junior or amateur riders, the steward will note the trainer name(s) on the Steward’s Report and further disciplinary actions may be taken by the Federation.
- Competitors are prohibited from using a whip that is longer than 30” (75cm) while in the process of jumping or schooling over fences. A rider may not carry more than one whip. Whips that are weighted at the end are prohibited at any time.
- Draw reins and German Martingales may only be used when schooling. Ponies may not be ridden by a Junior in draw reins or German martingales at any time. No other head set devices (chambon, etc.) are permitted in any class.
- The total maximum weight of equipment allowed to be added to a Horse’s leg, front or hind (single or multiple boots, fetlock rings, etc), is 500 grams or 17.637 ounces (shoe excluded). Failure to comply with this paragraph will incur disqualification. Show Management reserves the right to change scheduled classes at any time or venue for any reason: for example inclement weather, time constraints or any other reason the Management decides is best for the competition and the horses’ well-being.

### Safety

- In the case of a fall of an Athlete and/or Horse, the Athlete must be checked by the Event’s medical service (or by a medical doctor if the designated service is not available); respectively the Horse must be cleared by the Veterinary Delegate, before the Athlete and/or Horse can be permitted to take part in any further Competition at the Event.

### Headgear

- It is compulsory for all persons to wear a properly fastened protective Headgear with a three point retention harness at all times when mounted. If an Athlete chooses to remove his/her Headgear at any time, whether permitted or not by these rules, such removal shall always be entirely at his/her own risk.
- Equitation and Hunter classes: While competing in a class, if a rider's chin strap becomes unfastened, the rider may stop, re-fasten the chin strap and continue his/her performance without penalty or elimination. A judge may, but is not required, to stop a rider and ask them to refasten a chin strap which has become unfastened, again without penalty to the rider.
- Jumper classes: An Athlete who loses his/her Headgear or whose retention harness becomes unfastened during the course of his/her round must recover and replace it, or in the case of the retention harness becoming unfastened must refasten it. In such case, the Athlete will not be penalised for halting to retrieve his/her Headgear and/or refasten the retention harness, but the clock will not be stopped. An Athlete who jumps or attempts to jump an obstacle with a retention harness incorrectly fastened or not fastened will be eliminated unless the circumstances rendered it unsafe for the Athlete to stop immediately in order to refasten the harness (e.g. if the harness becomes unfastened in the middle of a combination or one or two strides before the obstacle in question).

**ALL CLASSES AND DIVISIONS FALL INTO ONE OF THREE DISCIPLINES: EQUITATION, JUMPER AND HUNTER CLASSES. CLASSES DESIGNATED AS 'MEDAL' CLASSES ARE EQUITATION CLASSES. ALTHOUGH THE THREE DISCIPLINES MAY LOOK SIMILAR TO THE OBSERVER, THEY ARE JUDGED VERY DIFFERENTLY.**

## **EQUITATION CLASSES**

### **Class Procedure**

1. When the class is held in a ring, the performance starts as the competitor enters and ends when he leaves.
2. In the event of elimination, the horse must exit the ring immediately.
3. In the case of the jump(s) falling over due to weather or act of God, the rider must remain in the ring until receiving instructions from the judge(s) or be eliminated. In this instance, the decision of the judge(s) is final.
4. Martingales are not permitted in Under Saddle classes.
5. Martingales are permitted in classes over obstacles and in the jumping phase of classes requiring both jumping and flat work. Changing of bits between phases is permissible
6. In cases of broken equipment or loss of shoe while competing, the rider or handler may choose to continue without penalty. If they decide to stop to address the situation that rider/handler will be eliminated. This rule does not apply to protective headgear.

### **Faults (For rules applying to Bahamas Interscholastic Equestrian League competitions see BIEL Rulebook.)**

Equitation classes are judged on seat, hands, guidance and control of mount.

Except for refusals jumping faults of the horse are not to be considered unless it is the result of the rider's ability. Unless a knock down is caused by a MAJOR rider error, it should not be considered a MAJOR riding fault.

*The following constitute major faults:*

- a. refusal
- b. loss of stirrup
- c. trotting while on course when not part of a test
- d. loss of reins.

*The following constitute elimination:*

- a. fall of horse and/or rider (rider shall not remount in the ring)
- b. three cumulative refusals (except in Medal Finals, e.g. the Bahamas Junior Classic, when two refusals in any phase result in elimination)
- c. off course
- d. trotting or cantering through the in-gate or out-gate.

In the event of an elimination, the rider must exit the ring immediately. If elimination occurs during a ride-off, the competitor is placed last of all those chosen for the ride-off but placed before any riders not participating.

### **Attire**

Exhibitors are required to wear breeches or jodhpurs in grey, beige, or khaki. Riding shirts or rat catchers can be sleeveless, short sleeved or long sleeved in tasteful colours, with chokers. Polo shirts and chaps are not permitted. Boots must be brown or black. Gloves and jackets are mandatory. Approved protective headgear is mandatory. Management or Judge may eliminate an exhibitor who is inappropriately attired. Safety vests are not allowed.

### **Equipment**

- Judges may penalize but not eliminate a horse or pony that competes in unconventional tack. Judges must eliminate a horse or pony that competes in illegal tack.
  - Boots and conservatively colored bandages are permitted on the legs only. An entry will be eliminated for competing with a belly band, or a wrap or bandage anywhere other than the horse's legs.
  - In Hunt Seat Equitation classes legal bits include snaffles, pelhams, kimberwicks, or full bridles. Illegal bits include, but are not limited to, two rings, three rings, gags (other than the hunter gag), et cetera. Regular cavesson nose bands are required. Illegal nosebands include but are not limited to, drop, flash and figure eight nosebands.
  - In Jumper Seat Equitation classes legal bits include snaffles, pelhams, gags, kimberwicks, and two or three ring bits. Full bridles may be used. Legal nosebands include leather cavesson, flash, drop and figure eight. Bit converters may be used. Blinkers are prohibited.
  - White contour shaped saddle pads are required except in Jumper Seat Equitation where a full saddle pad may be used.
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## **JUMPER COMPETITIONS**

A Jumping Competition is one in which the combination of Horse and Athlete is tested under various conditions over a course of obstacles. It is a test intended to demonstrate the Horse's freedom, its energy, its skill, its speed and its obedience in Jumping and the Athlete's horsemanship. If an Athlete makes certain Faults such as knocking down an obstacle, refusing, exceeding the time allowed, etc. he/she incurs Penalties. The winner of the Competition is the Athlete who incurs the least number of Penalties, completes the course in the fastest time or gains the highest number of points, depending on the type of Competition.

### **National Jumping competitions are held under FEI Jumping Rules and may be modified by National Regulations.**

Jumpers are scored on penalties incurred between the starting line and finish line. A competitor, after receiving the signal to begin his/her round, is not being scored until crossing the starting line in the proper manner.

- Penalties may apply for late falling rails:
  - a. after crossing the finish line but before leaving the ring, or
  - b. before the tone sounds for the start of the next round.
- Penalty faults include disobediences, falls, knockdowns (while in the process of jumping an obstacle) and time penalties. No more than one penalty may be scored at each attempt. If an obstacle is knocked down or displaced for any reason other than it was caused by jumping or an attempt to jump, no penalty is incurred.
- Verticals. When an obstacle is composed of several elements in the same vertical plane, a fault at the top element is the only one penalized.
- Spreads. When an obstacle to be taken in one effort is composed of several elements not in the same vertical plane (i.e., oxer, triple bar, etc.) faults at more than one element are penalized only once
- Combinations. In combinations, the faults committed at each element are scored separately. In case of refusal or run-out at one element of a combination (and upon the judge's signal that the obstacle has been reset, if necessary), the competitor must rejump the entire combination.
- Broken Equipment. In cases of broken equipment or loss of shoe, the rider must continue if he wishes to avoid penalty, or may retire.

Setting a Standard. After the first round of the first class in any section, management or the judges may order a competitor from the ring when it becomes evident that their performance prohibits them from being in the ribbons.

Courtesy Fence. An eliminated competitor has the right to make one attempt to jump an additional single obstacle, which the judge(s) may designate, but may not continue thereafter. (Exception: The right to attempt an additional obstacle does not apply in the case of the fall of the horse or rider.)

Exiting the Arena. Any competitor who does not leave the ring promptly at the end of the round or after being eliminated is liable for a fine of up to \$100 payable to The Federation, and may be disqualified from future classes during the competition at the discretion of the judge(s). Any competitor at the end of his/her round who does not leave the arena through the designated gate(s) (e.g. jumping out of the arena), is eliminated.

Outside Assistance. Riders receiving physical assistance from outside the ring (i.e., lunge whips, etc.) while on course will be eliminated.

Jumping Obstacles Not Part of the Course. Any competitor who jumps any obstacle not part of the course will be eliminated.

Definition of Competed. A competitor is considered to have competed only after he has entered the ring, and received the signal to start. Competitors who are unable to complete the first round of a competition have no right to any prize, with the exception of Fault & Out, Gamblers Choice or other classes with special rules with requirements as to the finish.

Failing to Complete. A competitor failing to complete a particular round shall have the reason recorded on the judge's card as follows:

- a. Withdrew (WD), or did not start (DNS) indicates that the competitor failed to enter the arena within one minute of being called. The time for entering the ring must be enforced by management. To prevent unfairness to an exhibitor, management may extend the time for entering the ring.
- b. Retired (RT) indicated that the competitor voluntarily retired prior to completing their round.
- c. Eliminated (E or EL) indicates that during their round the competitor was eliminated by the judge for any of the various reasons indicated in these rules.

Points Not Covered in Rules. The Jury has the authority to make decisions on any point not covered in the rules applying to class procedure, scoring, and conduct affecting a class under their jurisdiction.

## **FEI JUMPING RULES**

### **Class Procedure**

During a round, Penalties are incurred for:

1. Knocking down an obstacle (see JRs Art. 217) and a foot in the water or an imprint of the foot or the shoe on the lath defining the limits of the water jump on the landing side;
2. A Disobedience (i.e. Refusal, Run-out or Resistance) (see JRs Art. 219);
3. A deviation from the course (see JRs Art. 220)

4. A fall of a Horse and/or Athlete (see JRs Art. 224);
5. Unauthorised assistance (see JRs Art. 225);
6. Exceeding the time allowed or the time limit (see JRs Art. 227 and 228).

#### **Faults**

Jumping competitions are scored according to Faults which are penalised in Penalty points or by Elimination according to FEI Jumping Tables A and/or C as set out in this schedule.

**TABLE A**

<b>FAULT</b>		<b>PENALTY</b>
(i)	First Disobedience	Four Penalties
(ii)	Obstacle knocked down while jumping	Four Penalties
(iii)	One or more feet in the water jump or an imprint made by the foot or shoe on the lath defining its limits on the landing side	Four Penalties
(iv)	Fall of Horse or Athlete or both in all Competitions	Elimination
(v)	Second Disobedience or other infringement set forth under JRs Art. 241	Elimination
(vi)	Exceeding the Time Limit	Elimination
(vii)	Exceeding the time allowed in the first and second rounds and jump offs not against the clock	One Penalty for each second or commenced fraction of a second
(viii)	Exceeding the time allowed in a jump-off against the clock	One Penalty for each second or commenced fraction of a second

Penalties for the Disobediences accumulate not just at the same obstacle, but throughout the entire round.

Adding the Penalties for Faults at the obstacles and the time Penalties, gives the Score obtained by the Athlete for his/her round. Time may be taken into consideration to separate equality for first place and/or following places according to the conditions set forth for the Competition.

#### **Special Classes**

Special Classes held under FEI JR include Optimum Time classes (FEI JR Art. 270) and Relay Classes (FEI JR Art.268) . Special Classes held under National Rules include Gambler's Choice Classes.

#### **Attire**

Jumpers attire may be classified as Informal or Formal. Approved protective headgear is mandatory. Informal jumping attire may be allowed at the discretion of the Competition Organizing Committee. Only Formal Attire is permitted in FEI-designated classes.

Informal Jumper attire: Coats are not required. Breeches of any color are permitted. Shirts (polo shirts are permitted) must have collars and sleeves (sleeves may be either long or short), and must be tucked into breeches. Sleeveless shirts and shirts with exposed hoods are prohibited. Boots are required. Half chaps are permitted as long as the color matches the paddock boots being worn.

Formal jumper attire is as designated in FEI JR Article 256. 1.5 and 1.6: Civilians are required to wear the uniform or clothing approved by their NF, a jacket, white or light fawn breeches, black or brown boots. Other dark coloured boots may be approved at the discretion of the FEI. Boots must have a heel. Shirts may have long or short sleeves and must have a white collar; long-sleeved shirts must have white cuffs. A white tie or choker must be worn. Competition jackets may be any colour and must have outward facing buttons. If the jacket has a collar it must be a lapel collar which may be the same colour as the jacket or a different colour. Jackets without a collar are allowed providing the shirt collar and tie are visible when the jacket is closed. If a jacket is not worn (refer to Art. 256.1.3 for exceptions due to weather), shirts must have sleeves; either short or long sleeves are permitted. Members of the armed services, police and gendarmerie, members and employees of military establishments and of national studs may wear civil or service dress.

#### **Equipment**

Legal equipment is laid out in FEI Jumping Rules Article 257: Saddlery

#### **DRESSAGE COMPETITIONS**

National Dressage Competitions will be held under the FEI rules, subject to National modifications. Caribbean Equestrian Association Dressage Competitions will be held under CEA Rules.