



HORSE SHOW CLASS SPECIFICATIONS

2021-2022

EQUITATION AND HUNTER CLASSES AND DIVISIONS WILL BE GOVERNED ACCORDING TO THE RULES, REGULATIONS AND BYLAWS OF EQUESTRIAN BAHAMAS.

JUMPER CLASSES AND DIVISIONS WILL BE GOVERNED ACCORDING TO FEI RULES [Ref: FEI JUMPING RULES]

INTERSCHOLASTIC SHOWS WILL BE HELD UNDER THE RULES AND REGULATIONS OF EQUESTRIAN BAHAMAS, THE BAHAMAS INTERSCHOLASTIC EQUESTRIAN LEAGUE (BIEL) AND THE INTERSCHOLASTIC EQUESTRIAN ASSOCIATION (IEA)

Equestrian Bahamas requires that all horses and ponies must be registered with, and competitors and exhibitors must be members of, Equestrian Bahamas prior to the close of entries in a rated show. Only trainers recognized by Equestrian Bahamas may participate in an Equestrian Bahamas rated show.

All participants, officials and spectators are expected to abide by the Equestrian Bahamas Code of Ethics. Any cruelty or abuse – physical, verbal, or otherwise – directed at any horse, person or show official will result in elimination from competition and possible dismissal from show grounds.

Every eventuality cannot be provided for in these Rules and Regulations. In the event of unforeseen or exceptional circumstances not so provided for, it is the duty of the appropriate person or body to make a decision in a sporting spirit, by approaching as nearly as possible the intention of the Rules and Regulations of Equestrian Bahamas, the FEI and where applicable the IEA. Should there remain any omission in the rules, such omission shall be fully interpreted in a manner compatible with the provisions of other rules and regulations of Equestrian Bahamas and the FEI, and with a sporting spirit.

NON-RATED CLASSES

Riders showing in non-rated classes may not cross-enter into rated classes or divisions. Points are not assigned to non-rated classes. Rosettes may be awarded in non-rated classes in such manner as is according to the discretion of the show Organizing Committee. Only one horse or pony per rider is permitted in these classes.

NON-RATED EQUITATION CLASSES

Class 100-Leadline Walk

Open to riders aged 12 and under, on horses or ponies. To be judged at the walk on the lead line. Riders in these classes may not enter any other classes other than Class 101 (Leadline Walk, Trot) and Class 102 (Walk off the Lead).

RATED EQUITATION CLASSES (NON-DIVISION)

All classes to be judged on seat, hands, guidance and control of mount. Suitability of rider to mount may be considered. Only one horse or pony per rider is permitted in each class. Points are assigned and rosettes must be awarded according to the EB Rule Book.

Class 101-Leadline Walk/Trot [Point-eligible for PEL Mini Stirrup Equitation]

Open to riders aged 12 and under, on horses or ponies. To be judged at the walk and trot on the lead line. Riders in these classes may not enter any other classes other than Class 100 (Leadline Walk) and Class 102 (Walk off the Lead).

Class 102-Walk [Point-eligible for PEL Mini Stirrup Equitation]

Open to riders aged 12 and under, on horses or ponies. To be judged on proper seat, hands, position, and control of horse or pony, at the walk both ways of the ring. Riders in this class may not cross-enter to any classes other than Class 100 (Leadline Walk) and Class 101 (Leadline Walk/Trot).

Class 103-Walk, Trot [Point-eligible for PEL Mini Stirrup Equitation]

Open to riders aged 17 and under, who have not yet cantered in a horse show, on horses or ponies. To be judged on proper seat, hands, position, and control of horse or pony, at the walk and trot. Riders may be asked to sit trot and halt. Riders in this class may not cross enter to any other classes except Class 104 (Walk, Trot, Jump an X), Class 105 (Walk, Trot, Jump a Line), and Class 106 (Short Trot Course).

Class 104-Walk, Trot, Jump an X [Point-eligible for PEL Mini Stirrup Equitation]

Open to riders aged 17 and under, who have not yet cantered in a horse show, on horses or ponies. To be judged on proper seat, hands, position, and control of horse or pony at the walk and trot. Riders will be asked to walk and trot for a minimum of one circuit of the ring in each direction, line up without leaving the ring, and upon direction individually trot one (1) cross-rail of no more than 15" as designated by the judge. Riders in this class may not cross enter to any other classes except Class 103 (Walk, Trot), Class 105 (Walk, Trot, Jump a Line), and Class 106 (Short Trot Course).

Class 105-Walk, Trot, Jump a Line [Point-eligible for PEL Mini Stirrup Equitation]

Open to riders aged 17 and under, who have not yet cantered in a horse show, on horses or ponies. To be judged on proper seat, hands, position, and control of horse or pony at the walk and trot. Riders will be asked to walk and trot for a minimum of one circuit of the ring in each direction, line up without leaving the ring, and upon direction individually trot a line (as designated by the judge) of two (2) cross-rails of no more than 15". Riders in this class may not cross enter to any other classes except Class 103 (Walk, Trot), Class 104 (Walk, Trot, Jump an X), and Class 106 (Short Trot Course).

Class 106-Short Trot Course [Point-eligible for PEL Mini Stirrup Equitation]

Open to riders aged 17 and under, who have not yet cantered in a horse show, on horses or ponies. To be judged on proper seat, hands, position, and control of horse or pony over a short course of 4-6 cross rails of no more than 15" at the trot. This class is judged as an over fences class and has no under saddle component. Courtesy circles at the beginning and end of the course are permitted. Riders in this class may not cross enter to any other classes except Class 103 (Walk, Trot), Class 104 (Walk, Trot, Jump an X), and Class 105 (Walk, Trot, Jump a Line).

Class 107-Walk, Trot, Canter [Point-eligible for PEL Short Stirrup Equitation]

Open to riders aged 17 and under, on horses or ponies. To be judged on proper seat, hands, position, and control of horse or pony at the walk, trot and canter. Riders may be asked to sit trot and halt. Riders in this class may not cross enter to any other classes except Class 108 (Walk, Trot, Canter, Jump a Line), and Class 109 (Short Canter Course).

Class 108-Walk, Trot, Canter, Jump a Line [Point-eligible for PEL Short Stirrup Equitation]

Open to riders aged 17 and under, on horses or ponies. To be judged on proper seat, hands, position, and control of horse or pony at the walk, trot and canter. Riders will be asked to trot and canter for a minimum of one circuit of the ring in each direction, line up without leaving the ring, and upon direction individually canter a line (as designated by the judge) of two (2) cross-rails of no more than 15". Riders in this class may not cross enter to any other classes except Class 107 (Walk, Trot, Canter) and Class 109 (Short Canter Course).

Class 109-Short Canter Course [Point-eligible for PEL Short Stirrup Equitation]

Open to riders aged 17 and under, on horses or ponies. To be judged on proper seat, hands, position, and control of horse or pony over a short course of 4-6 cross rails of no more than 15" at the canter. This class is judged as an over fences class and has no under saddle component. Courtesy circles at the beginning and end of the course are permitted. Riders in this class may not cross enter to any other classes except Class 107 (Walk, Trot, Canter) and Class 108 (Walk, Trot, Canter, Jump a Line).

RATED EQUITATION DIVISIONS

All classes to be judged on seat, hands, guidance and control of mount. Suitability of mount to rider will be considered. Riders may only show one horse or pony per division.

CROSS RAILS [Point-eligible for PEL Short Stirrup Equitation]

Open to riders aged 14 and under, on horses or ponies. Riders entered in this division may not cross enter to any other division that will require them to jump with the exception of Cross Rails Hunter or Puddle Jumper 1. Riders must enter and compete in at least one over fences class of this division in order to participate in the under saddle class, though completion of round is not required. Maximum of 8 fences including at least one change of direction with no combinations.

Class 221 – Cross Rails Equitation O/F

Class 222 – Cross Rails Equitation O/F

Class 223 – Cross Rails Equitation U/S

SHORT STIRRUPS [Point-eligible for PEL Beginner Equitation]

Open to riders aged 14 and under, on horses or ponies. Riders entered in this division may not cross enter to any other division other than Short Stirrups Hunter or Puddle Jumper 2; however the Short and Long Stirrup Divisions may be combined if necessary. Riders must enter and compete in at least one over fences class of this division in order to participate in the corresponding under saddle class, though completion of round is not required. Classes over fences shall consist of a maximum of 8 fences, not exceeding 2' in height, including at least one change of direction with no oxers or combinations.

Class 224-Short Stirrups Equitation O/F

Class 225-Short Stirrups Equitation O/F

Class 226-Short Stirrups Equitation U/S

LONG STIRRUPS [Point-eligible for PEL Beginner Equitation]

Open to riders aged 15 and over, on horses or ponies. Riders entered in this division may not cross enter to any other division other than Long Stirrups Hunter or Puddle Jumper 2; however the Short and Long Stirrup Divisions may be combined if necessary. Riders must enter and compete in at least one over fences class of this division in order to participate in the corresponding under saddle class, though completion of round is not required. Classes over fences shall consist of a maximum of 8 fences, not exceeding 2' in height, including at least one change of direction with no oxers or combinations.

Class 227-Long Stirrups Equitation O/F

Class 228-Long Stirrups Equitation O/F

Class 229-Long Stirrups Equitation U/S

PRE-NOVICE EQUITATION [Point-eligible for PEL Modified Rider 2'3"]

Open to junior riders, on horses or ponies. Rider must be 17 years old or younger on October 1 of the show season and may not compete in any Equitation class with fences higher than 2'3" at the same show. Riders must enter and compete in at least one over fences class of this division in order to participate in the under saddle class, though completion of round is not required. Classes over fences shall consist of a minimum of 8 fences, with no fence heights exceeding 2' 3". Combinations not allowed. USEF Tests 1-8.

Class 240 – Pre-Novice Equitation O/F

Class 241 – Pre- Novice Equitation O/F

Class 242 – Pre-Novice Equitation U/S

11 & UNDER EQUITATION [Point-eligible for PEL Modified Rider 2'3"]

Open to riders aged 11 and under, on horses or ponies. Rider must be 11 years old or younger on October 1-of the show season and may not compete in any Equitation class with fences higher than 2'3" at the same show. Riders must enter and compete in at least one over fences class of this division in order to participate in the under saddle class, though completion of round is not required. Classes over fences shall consist of a minimum of 8 fences, with no fence heights exceeding 2' 3". Combinations not allowed. USEF Tests 1-8.

Class 200 – 11 & Under Equitation O/F

Class 201 – 11 & Under Equitation O/F

Class 202 – 11 & Under Equitation U/S

NOVICE EQUITATION [Point-eligible for PEL Low Children's Equitation]

Open to junior riders on horses or ponies. Rider must be 17 years old or younger on October 1 of the show season and may not compete in any Equitation class with fences higher than 2'6" at the same show. Riders must enter and compete in at least one over fences class of this division in order to participate in the under saddle class, though completion of round is not required. Classes over fences shall consist of a minimum of 8 fences. Combinations are not allowed. Maximum fence heights 2'6". No cross-entry into any other Equitation Division is allowed. USEF Tests 1-8.

Class 203 – Novice Equitation O/F

Class 204 – Novice Equitation O/F

Class 205 – Novice Equitation U/S

12-14 EQUITATION

Open to riders aged 12 - 14, on horses only. Rider must be 14 years old or younger on October 1 of the show season and may not compete in any Equitation class with fences higher than 2'9" at the same show. Riders must enter and compete in at least one over fences class of this division in order to participate in the under saddle class, though completion of round is not required. Classes over fences shall consist of a minimum of 8 fences. Combinations are allowed. Maximum fence heights 2'9". USEF Tests 1-8.

Class 230 – 12-14 Equitation O/F

Class 231 – 12-14 Equitation O/F

Class 232 – 12-14 Equitation U/S

LOW CHILDRENS EQUITATION

Open to riders on horses only. Rider must be 17 years old or younger on October 1 of the show season and may not compete in any Equitation class with fences higher than 2'9" at the same show. Riders must enter and compete in at least one over fences class of this division in order to participate in the under saddle class, though completion of round is not required. Classes over fences shall consist of a minimum of 8 fences. Combinations are allowed. Maximum fence heights 2'9". USEF Tests 1-8.

Class 250 – Low Children's Equitation O/F

Class 251 – Low Children's Equitation O/F

Class 252 – Low Children's Equitation U/S

CHILDRENS EQUITATION

Open to riders on horses only. Rider must be 17 years old or younger on October 1 of the show season and may not compete in any Equitation class with fences higher than 3'0" at the same show. Riders must enter and compete in at least one over fences class of this division in order to participate in the under saddle class, though completion of round is not required. Classes over fences shall consist of a minimum of 8 fences, with no fence heights exceeding 3'0". Combinations are allowed. USEF Tests 1-18.

Class 260 – Children's Equitation O/F

Class 261 – Children's Equitation O/F

Class 262 – Children's Equitation U/S

15-17 EQUITATION

Open to riders aged 15 - 17, on horses only. Rider must be 17 years old or younger on October 1 of the show season and may not compete in any Equitation class with fences higher than 3'0" at the same show. Riders must enter and compete in at least one over fences class of this division in order to participate in the under saddle class, though completion of round is not required. Classes over fences shall consist of a minimum of 8 fences, with no fence heights exceeding 3'0". Combinations are allowed. USEF Tests 1-18.

Class 206 – 15-17 Equitation O/F

Class 207 – 15-17 Equitation O/F

Class 208 – 15-17 Equitation U/S

ADULT AMATEUR EQUITATION [Point-eligible for PEL Low Adult Equitation]

Open to all adult amateur riders on horses, only. Riders may not compete in any Equitation class with fences higher than 2'6" at the same show. Riders must enter and compete in at least one over fences class of this division in order to participate in the under saddle class, though completion of round is not required. Classes over fences shall consist of a minimum of 8 fences, with no fence heights exceeding 2'6". Combinations are allowed. USEF Tests 1-18.

Class 209 - Adult Amateur Equitation O/F

Class 210 – Adult Amateur Equitation O/F

Class 211 – Adult Amateur Equitation U/S

PONY EQUITATION

Open to riders aged 14 and under, on ponies 14.2 hh and under only. Rider must be 14 years old or younger on October 1 of the show season and may not compete in any Equitation class with fences higher than 2'6" at the same show. Riders must enter and compete in at least one over fences class of this division in order to participate in the under saddle class, though completion of round is not required. Classes over fences shall consist of a minimum of 8 fences, with no fence heights exceeding 2'6". Combinations are allowed. USEF Tests 1-8.

Class 218 – Pony Equitation O/F

Class 219 – Pony Equitation O/F

Class 220 – Pony Equitation U/S

EQUITATION MEDAL CLASSES

All classes to be judged on seat, hands, guidance and control of mount. Suitability of mount to rider will be emphasized. Riders may only show one horse or pony per division.

Class 212 - Bahamas Junior Classic Qualifier

Open to junior members of Equestrian Bahamas (aged 17 or under on October 1-of the show season) on horses only. To be shown over a course of a minimum of 8 fences, 2'9"- 3' in height. Spread not to exceed fence height. The course may be either a Hunter or Jumper type course and must include at least 2 changes of direction after the first fence. Combinations are permitted. Water obstacles (i.e. liverpools) are not allowed. Suitability of mount to rider will be emphasized. Only one rider per horse, no exceptions. An open numerical scoring system must be used in the first round, with each rider's score announced at the completion of their round. The top 4 competitors are required to perform at least 2 individual tests from USEF Tests 1-19. Any exhibitor who does not participate in the testing is placed last of those exhibitors called back to test. Should more than one exhibitor fail to return for testing they will be placed at the judge's discretion. Riders require 10 points to qualify for the Final. Class 212 is open to entry from riders who have already qualified for the Final in the course of the year.

Class 212F – Bahamas Junior Classic Final

All riders who have amassed 10 or more points in BJC Qualifier classes (Class 212) in the qualifying period are eligible to compete in the BJC Final. This class will be conducted in two phases — phase one over a hunter-type course and phase two over a jumper-type course – followed by a final work-off. Horses to jump 3'0" in both phases. The order of go for the first phase (hunter) will be determined by the point standings at the end of the qualifying period, with the rider with the least number of points competing first. The order for the second phase (jumper) will be in reverse standing order of the hunter phase results, with the winner of the hunter phase competing last. The same horse must be used in all phases throughout the class. No exceptions. Only one rider per horse, no exceptions. Refusals in separate phases will not be aggregated, but two refusals in any one phase shall incur elimination. The Winner of the Final will be awarded the Lady Marie Dupuch Bahamas Junior Classic Perpetual Floating Trophy.

Class 213 – Pony Medal [Point-eligible for PEL Children's Pony Medal]

Open to riders aged 14 and under as of October 1, of the show season on ponies only (14.2 hh and under). Suitability of mount to rider will be emphasized. One round only to be shown over a course of 8 fences, not to exceed 2'6" in height. Only one rider per pony. Two individual tests (USEF 1-12) are required during the round. Combinations and water obstacles are not allowed.

Class 214 – My First Medal

Open to riders aged 14 and under as of October 1, of the show season, on horses or ponies. Only one rider per horse or pony. To be shown as one round only over a course of 8 jumps not to exceed 2'0" in height. One individual test (USEF 1-12) is required during the round. No combinations or water obstacles.

Class 215 – Pre-Novice Medal

Open to Junior and Adult riders, on horses or ponies. Only one rider per horse or pony. To be shown as one round only over a course of 8 jumps not to exceed 2'3" in height. One individual test (USEF 1-12) is required during the round. Combinations and water obstacles are not allowed.

MARSHALL & STERLING INSURANCE LEAGUE

The Marshall & Sterling Insurance League is a grassroots organization designed to encourage and enhance the competition level of Children's and Adult riders by providing the opportunity to qualify for a prestigious National Final. For over two decades, the Marshall & Sterling Insurance League has stayed at the forefront of hunter/jumper competition, having grown from 10 member shows and approximately 100 riders in 1991, to over 1,300 horse shows and more than 2,500 riders today. League shows offer members the opportunity to compete throughout the year for points that will earn them a place at the Marshall & Sterling Insurance League National Finals at HITS-on-the-Hudson in Saugerties, New York.

M&S EQUITATION SPECIFICATIONS

Qualifying Criteria: Riders will qualify to compete in the Finals based on the year-end National Standings. The rider must be a member in order for points to count toward qualifying for the Finals.

Points: Awarded to the rider, provided the rider is a League member. Points will be awarded to sixth place in the same manner as Hunter Championships (i.e.: 10, 6, 4, 2, 1, ½). Points will be awarded on this scale regardless of the number of entries in the class.

Class 216 - M&S 2'6" Children's Medal [Point-eligible for PEL Low Children's/Adult Medal] Open to Junior or Adult Amateur Riders on horses or ponies that are not competing at the same show in any class with fences at 3' or higher. To be shown over a minimum of 8 fences at 2'6" including a combination and at least two changes of direction after the first fence. Two or more tests of the top four competitors are required. The same horse must be used in all phases. Only one rider per horse. Three riders must complete the course in order for points to count. The rider must be a member in order for points to count toward qualifying for the Finals. May only be combined with M & S 2'6" Adult Medal. No cross entry of rider into the M&S Children's Pony Medal at the same show.

Class 217 – M&S Children's Horse Medal – 3'0" [Point-eligible for PEL Children's/Adult Medal 3']

Open to Junior Riders on horses that are not competing in any Hunter or Equitation class in which the fences exceed 3'3". To be shown over a minimum of 8 fences at 3' including a combination and at least two changes of direction after the first fence. Two or more tests of the top four competitors are required. The same horse must be used in all phases. Only one rider per horse. Three riders must complete the course in order for points to count. The rider must be a member in order for points to count toward qualifying for the Finals. No cross entry of rider into the M&S Children's Pony Medal at the same show. Fences 3'0".

JUMPER DIVISIONS

National Jumper Competitions are run according to Equestrian Bahamas National Jumping Regulations. A minimum of two classes must be run to constitute a Division. International competitions are run according to FEI Jumping Rules.

Puddle Jumper Level 1:

This section is designed to accommodate inexperienced horses and/or inexperienced riders. Courses should consist of 8-12 crossrail obstacles, not to exceed 18" in height. No oxers, combinations or water obstacles. Speed 330 yd/min. Same horse/rider combination not eligible for any other division except Puddle Jumper Level 2.

Class 594 – Puddle Jumper Level 1 Optimum Time Class - To be run in accordance with Natl JR Table II Sec. 1(b). This is a Competition against the clock. Athletes with equality of Penalties for any place are placed in accordance with the time taken to complete the round, according to the specifications of Optimum Time classes.

Class 596 – Puddle Jumper Level 1 - To be run in accordance with Natl JR Table II Sec.1 (a). This is a Competition against the clock. Athletes with equality of Penalties for any place are placed in accordance with the time taken to complete the round.

Puddle Jumper Level 2: [Point-eligible for PEL Leap Frog Jumper]

This section is designed to accommodate inexperienced horses and/or inexperienced riders. Courses should consist of 8-12 obstacles, not to exceed 2' in height. No oxers, combinations or water obstacles. Speed 330 yd/min. Same horse/rider combination not eligible for any other division except Puddle Jumper Level 1.

Class 595 - Puddle Jumper Level 2 Optimum Time Class - To be run in accordance with Natl JR Table II Sec. 1(b). This is a Competition against the clock. Athletes with equality of Penalties for any place are placed in accordance with the time taken to complete the round, according to the specifications of Optimum Time classes.

Class 597 – Puddle Jumper Level 2 - To be run in accordance with Natl JR Table II Sec.1 (a). This is a Competition against the clock. Athletes with equality of Penalties for any place are placed in accordance with the time taken to complete the round.

Pony Jumper: [Point-eligible for PEL Itty-Bitty Jumper]

Open to ponies 14.2 hands and under, to be ridden by riders who have not reached their 18th birthday. Course should be straightforward and consist of 10-12 obstacles not to exceed 0.70m (2'3") in height. Combinations are not allowed. No water obstacles. Speed 350 yd/min. Same horse/rider combination not eligible for any other divisions except Pre-Novice and Novice Jumpers.

Class 500 – Pony Jumper Optimum Time Class - To be run in accordance with Natl JR Table II Sec. 1(b). This is a Competition against the clock. Athletes with equality of Penalties for any place are placed in accordance with the time taken to complete the round, according to the specifications of Optimum Time classes.

Class 501 – Pony Jumper - Table II, Sec. 2 (a)—The first round and first jump-off, if any, are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. In the event of equality of faults after the first round, there will be one jump-off for first place only in which time will decide in the event of equality of faults. Other Athletes are placed according to their Penalties and time in the first round.

Class 502 – Pony Jumper- Table II, Sec. 2 (b) (Immediate J/O) - This is a Competition against the clock, but in the event of equality of Penalties for first place, there will be one immediate jump-off against the clock. Athletes who have completed their preliminary round without penalties must proceed to the jump-off immediately following their preliminary round. In this case the bell must be rung again to signal the Athlete to start the jump-off course. Athletes qualified for the jump-off are not allowed to leave the arena between their preliminary round and the jump off. Athletes not qualifying for the immediate jump-off are placed according to their Penalties and time in the first round.

Pre-Novice Jumper: [Point-eligible for PEL Itty-Bitty Jumper]

Open to horses or ponies ridden by adult or junior riders. Course should be straightforward and consist of 10-12 obstacles not to exceed 0.70m (2'3") in height. Combinations are not allowed. No water obstacles. Speed 350 yd/min. Same horse/rider combination not eligible for any other divisions except Pony and Novice Jumpers.

Class 530 – Pre-Novice Jumper Optimum Time Class - To be run in accordance with Natl JR Table II Sec. 1(b). This is a Competition against the clock. Athletes with equality of Penalties for any place are placed in accordance with the time taken to complete the round, according to the specifications of Optimum Time classes.

Class 531 – Pre-Novice Jumper - Table II, Sec. 2 (a)—The first round and first jump-off, if any, are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. In the event of equality of faults after the first round, there will be one jump-off for first place only in which time will decide in the event of equality of faults. Other Athletes are placed according to their Penalties and time in the first round.

Class 532 – Pre-Novice Jumper- Table II, Sec. 2 (b) (Immediate J/O) - This is a Competition against the clock, but in the event of equality of Penalties for first place, there will be one jump-off against the clock. Athletes who have completed their preliminary round without penalties must proceed to the jump-off immediately following their preliminary round. In this case the bell must be rung again to signal the Athlete to start the jump-off course. Athletes qualified for the jump-off are not allowed to leave the arena between their preliminary round and the jump off. Athletes not qualifying for the immediate jump-off are placed according to their Penalties and time in the first round.

Novice Jumper: [Point eligible for PEL Pre-Children's/Adult Jumper 0.80m]

Open to horses or ponies ridden by adult or junior riders. Course should be straightforward and consist of 10-12 obstacles not to exceed 0.75m (2'5") in height. Combinations are allowed, but only the first element of a combination may be a spread jump. No water obstacles. Speed 350 yd/min. Same horse/rider combination not eligible for any other division except Pre-Novice and Hopeful Jumpers.

Class 507 – Novice Jumper Optimum Time Class - To be run in accordance with Natl JR Table II Sec. 1(b). This is a Competition against the clock. Athletes with equality of Penalties for any place are placed in accordance with the time taken to complete the round, according to the specifications of Optimum Time classes.

Class 503 – Novice Jumper - Table II, Sec. 2 (a)—The first round and first jump-off, if any, are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. In the event of equality of faults after the first round, there will be one jump-off for first place only in which time will decide in the event of equality of faults. Other Athletes are placed according to their Penalties and time in the first round.

Class 504 – Novice Jumper – Table II, Sec. 2(b) (Immediate J/O) - This is a Competition against the clock, but in the event of equality of Penalties for first place, there will be one jump-off against the clock. Athletes who have completed their preliminary round without penalties must proceed to the jump-off immediately following their preliminary round. In this case the bell must be rung again to signal the Athlete to start the jump-off course. Athletes qualified for the jump-off are not allowed to leave the arena between their preliminary

round and the jump off. Athletes not qualifying for the immediate jump-off are placed according to their Penalties and time in the first round.

Hopeful Jumpers:

Open to horses or ponies ridden by adult and junior riders. Courses will consist of 10-12 obstacles not to exceed 0.85 m (2'9") in height. Combinations are allowed. No water obstacles. Speed 360 yds/min. Same horse/rider combination may cross enter into Pony Jumper, Novice Jumper or Training Jumper only.

Class 508 – Hopeful Jumper Optimum Time Class - To be run in accordance with Natl JR Table II Sec. 1(b). This is a Competition against the clock. Athletes with equality of Penalties for any place are placed in accordance with the time taken to complete the round, according to the specifications of Optimum Time classes.

Class 505 - Hopeful Jumper - Table II, Sec. 2 (a)—The first round and first jump-off, if any, are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. In the event of equality of faults after the first round, there will be one jump-off for first place only in which time will decide in the event of equality of faults. Other Athletes are placed according to their Penalties and time in the first round.

Class 506 – Hopeful Jumper – Table II Sec. 2(b) - (Immediate J/O) - This is a Competition against the clock, but in the event of equality of Penalties for first place, there will be one jump-off against the clock. Athletes who have completed their preliminary round without penalties must proceed to the jump-off immediately following their preliminary round. In this case the bell must be rung again to signal the Athlete to start the jump-off course. Athletes qualified for the jump-off are not allowed to leave the arena between their preliminary round and the jump off. Athletes not qualifying for the immediate jump-off are placed according to their Penalties and time in the first round.

Training Jumpers: [Point-eligible for PEL Low Children's/Adult Jumper]

Open to horses or ponies ridden by adult and junior riders. Courses will consist of 10-12 obstacles not to exceed 0.95 m (3'1") in height, with spreads 3' to 3'6" (0.92m to 1.08m) Combinations are allowed. No water obstacles. Speed 360 yds/min. Same horse/rider combination may cross enter into either Hopeful Jumper or Low/Child Adult Jumper only.

Class 513 – Training Jumper Optimum Time Class - To be run in accordance with Natl JR Table II Sec. 1(b). This is a Competition against the clock. Athletes with equality of Penalties for any place are placed in accordance with the time taken to complete the round, according to the specifications of Optimum Time classes.

Class 511 - Training Jumper - Table II, Sec. 2 (a)—The first round and first jump-off, if any, are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. In the event of equality of faults after the first round, there will be one jump-off for first place only in which time will decide in the event of equality of faults. Other Athletes are placed according to their Penalties and time in the first round.

Class 512 – Training Jumper- Table II Sec. 2(b) - (Immediate J/O) - This is a Competition against the clock, but in the event of equality of Penalties for first place, there will be one jump-off against the clock. Athletes who have completed their preliminary round without penalties must proceed to the jump-off immediately following their preliminary round. In this case the bell must be rung again to signal the Athlete to start the jump-off course. Athletes qualified for the jump-off are not allowed to leave the arena between their preliminary round and the jump off. Athletes not qualifying for the immediate jump-off are placed according to their Penalties and time in the first round.

Low Child/Adult Jumper: [Point-Eligible for PEL Low Children's/Adult Jumper]

Open to horses or ponies ridden by adult and junior riders. Courses will consist of 10-12 obstacles not to exceed 1.00 m (3'3") in height, with spreads 3'3" to 3'9" (1.00m to 1.15m) Combinations and water obstacles are allowed. Speed 360 yds/min. Same horse/rider combination may cross enter into Training Jumper only.

Class 520 – Low Child/Adult Jumper Optimum Time Class - To be run in accordance with Natl JR Table II Sec. 1(b). This is a Competition against the clock. Athletes with equality of Penalties for any place are placed in accordance with the time taken to complete the round, according to the specifications of Optimum Time classes.

Class 521 – Low Child/Adult Jumper - Table II, Sec. 2 (a)—The first round and first jump-off, if any, are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. In the event of equality of faults after the first round, there will be one jump-off for first place only in which time will decide in the event of equality of faults. Other Athletes are placed according to their Penalties and time in the first round.

Class 522 – Low Child/Adult Jumper – Table II, Sec. 2 (b) (Immediate J/O) - This is a Competition against the clock, but in the event of equality of Penalties for first place, there will be one jump-off against the clock. Athletes who have completed their preliminary round without penalties must proceed to the jump-off immediately following their preliminary round. In this case the bell must be rung again to signal the Athlete to start the jump-off course. Athletes qualified for the jump-off are not allowed to leave the arena between their preliminary round and the jump off. Athletes not qualifying for the immediate jump-off are placed according to their Penalties and time in the first round.

Special Classes: Gambler's Choice (Top Score Competition)

Open to horses or ponies ridden by adult and junior riders. To be run according to EB National Jumping Regulations. Courses will consist of 10-12 obstacles of varying heights, with each obstacle allocated points from 10 to 120 points at the discretion of the Course Designer. Combinations are not allowed. A fixed time with a minimum of 45 seconds and a maximum of 90 seconds will be allotted. Each fence may be jumped a maximum of two times, once in either direction. Fences knocked down will not incur penalties, nor count toward point allocation. No points will be allocated for jumping a fence previously knocked down. Refusals will not incur penalties. In the event of equality of points and time for first place Athletes with equal points and time will share the prize. A Joker fence with a score of 200 points may be included but the rules for inclusion must be indicated before the start of the class.

Class 550 – Pony Jumper Gambler's Choice – Open to ponies ridden by adult or junior riders.

Class 551 - Horse Jumper Gambler's Choice – Open to horses ridden by adult or junior riders.

RATED HUNTER DIVISIONS

All classes will be judged on performance and soundness unless otherwise noted. The same horse and rider combination may only enter in one hunter division per show. The same horse may be entered into a different division with another rider.

Class 404 is a non-rated Hunter Class.

OPEN PLEASURE PONY

Class 404 – Open Pleasure Pony

Open to all ponies 14.2 hands and under, to be exhibited by riders who have not yet reached their 18th birthday by October 1 of the show season. To be shown at a walk, trot and canter both ways of the ring, with extreme speed to be penalized. Ponies may be required to halt, and/or back. To be judged on manners, performance, suitability to rider, and quality, in that order.

CROSS RAILS [Point-eligible for PEL Cross Rail Hunters]

Open to horses or ponies ridden by riders aged 14 and under on October 1 of the show season. Riders entered in this division may not cross enter to any other division that will require them to jump with the exception of Cross Rails Equitation or Puddle Jumper 1. Entrants must complete at least one over fences class of this division in order to participate in the under saddle class. Maximum of 8 fences with no combinations.

Class 316 – Cross Rails Hunter O/F

Class 317 – Cross Rails Hunter O/F

Class 114 – Cross Rails Hunter U/S

SHORT STIRRUPS [Point-eligible for PEL Princeton Hunter 2']

Open to horses or ponies ridden by riders aged 14 and under on October 1 of the show season. Riders entered in this division may not cross enter to any other division other than Short Stirrups Equitation or Puddle Jumper 2. May be combined with the Long Stirrups Division if necessary. Entrants must complete at least one over fences class of this division in order to participate in the corresponding under saddle class. Classes over fences shall consist of a maximum of 8 fences, not exceeding 2' in height over a simple course.

Class 324-Short Stirrups Hunter O/F

Class 325-Short Stirrups Hunter O/F

Class 326-Short Stirrups Hunter U/S

LONG STIRRUPS [Point-eligible for PEL Princeton Hunter 2']

Open to horses and ponies ridden by riders aged 15 and over on October 1 of the show season. Riders entered in this division may not cross enter to any other division other than Long Stirrups Equitation or Puddle Jumper 2. May be combined with the Short Stirrups Division if necessary. Entrants must complete at least one over fences class of this division in order to participate in the corresponding under saddle class. Classes over fences shall consist of a maximum of 8 fences, not exceeding 2' in height over a simple course.

Class 330-Long Stirrups Hunter O/F

Class 331-Long Stirrups Hunter O/F

Class 332-Long Stirrups Hunter U/S

PONY HUNTER

Open to all ponies 14.2 hands and under, and riders who have not yet reached their 18th birthday by October 1 of the show season. Entries must be handled by Junior exhibitors in all phases of a class. Ponies and riders may cross enter into other classes and divisions for which they are eligible. Over fences classes are to be shown over a course of 8 obstacles. Minimum fence heights 2'3", maximum 2'6". Management may offer multiple height options if stated in the prize list, but each course must be set at the same height throughout. Entrants must complete at least one over fences class of this division in order to participate in the corresponding under saddle class. Manners and suitability of a pony for a rider shall be emphasized, and extreme speed shall be penalized. Model classes will count ½ points toward the Championships and EOY awards.

Class 312 – Pony Hunter Model

Class 300 - Pony Hunter O/F

Class 301 – Pony Hunter O/F

Class 302 – Pony Hunter U/S

NOVICE HUNTER

Open to horses or ponies ridden by riders of all ages. Maximum fence heights are 2' 3". Spreads will not exceed fence height. Entrants must complete at least one over fences class of this division in order to participate in the corresponding under saddle class. Horses may jog for soundness at Judge's discretion.

Class 313 – Novice Hunter O/F

Class 314 – Novice Hunter O/F

Class 315 - Novice Hunter U/S

CHILD/ADULT AMATEUR HUNTER [Point-eligible for PEL Princeton Hunter 2'6"]

Open to all horses or ponies, eligible to be ridden by junior and adult amateur riders. Maximum fence heights are 2' 6". Spreads will not exceed fence height. Combinations and water obstacles are not allowed. Entrants must complete at least one over fences class of this division in order to participate in the corresponding under saddle class. Horses may jog for soundness at Judge's discretion.

Class 303 - Child / Adult Amateur Hunter O/F

Class 304 – Child/Adult Amateur Hunter O/F

Class 305 – Child/Adult Amateur Hunter U/S

LOW WORKING HUNTER

Open to horses only, eligible to be ridden by junior and adult riders. Maximum fence heights are 2' 9". Combinations are allowed. Spreads will not exceed fence height. Entrants must complete at least one over fences class of this division in order to participate in the corresponding under saddle class. Horses may jog for soundness at Judge's discretion.

Class 306 – Low Working Hunter O/F

Class 307 – Low Working Hunter O/F

Class 308 - Low Working Hunter U/S

REGULAR WORKING HUNTER [Point-eligible for PEL Princeton Hunter 3']

Open to horses only, eligible to ridden by junior and adult riders. Maximum fence heights are 3'0". Combinations are allowed. Spreads will not exceed fence height. Entrants must complete at least one over fences class of this division in order to participate in the corresponding under saddle class. Horses may jog for soundness at Judge's discretion.

Class 309 - Regular Working Hunter O/F

Class 310 - Regular Working Hunter O/F

Class 311 - Regular Working Hunter U/S

HACK DIVISION

Open to horses only. The following may be penalized: excessive speed or slowness, breaking gait or failing to take a gait when called for, carrying the head too high or low, taking the wrong lead at the canter, the rider being on the wrong diagonal at the trot, the horse nosing out or flexing behind the vertical, and stumbling.

Class 400 – HUNTER HACK

To be shown at a walk, normal trot and easy canter both ways of the ring. No hand gallop. Light contact to be maintained. Rider will be asked to jump two 2' jumps. To be judged on 55% performance, 20% quality, 10% manners and 15% conformation.

Class 401 – PLEASURE HACK

To be shown at a walk, normal trot and easy canter both ways of the ring. No hand gallop. Light contact to be maintained. To be judged on 45% performance, 40% manners and 15% conformation.

Class 402 - SHOW HACK HORSE

To be shown at the walk - collected, regular working and extended trots – working canter and hand gallop both ways of the ring. To be judged on 55% performance, 20% quality of horse, 15% conformation and 10% manners.

Class 403 - ROAD HACK HORSE

To be shown at the walk with light contact, strong trot, and an easy canter both ways of the ring. No hand gallop. To be judged on 55% performance, 20% substance, 15% conformation, and 10% manners.

SHOW RULES

General Regulations

- No horses or ponies will be allowed in any Hunter, Jumper or Equitation class 'hors concours' during the competition.
- All persons must wear a back number when on horseback anywhere on show grounds.
- Competitors competing with an incorrect back number may be refused an award at Management's discretion. Numbers are assigned as per the official entry form, and any change that is not documented by the Show Secretary may be considered a misrepresentation of the identity of the entrant.
- No mounted exhibitor may wear or carry an electronic communication device (i.e. cellular telephone, pager, walkie talkie, etc.) while in competition ring. The penalty for wearing or carrying a forbidden device if observed by the judge may be elimination from the class during which the device was worn or carried. Exception: A handicapped participant may use electronic devices if, prior to the class, he/she presents to the EB Steward written justification from treating personnel setting forth the necessity for the equipment.
- Riding anywhere on the competition grounds with stirrup, stirrup leather or foot tied or otherwise secured is cause for disqualification, by the steward, of that rider from the subsequent class in which the rider is entered. In the case of junior or amateur riders, the steward will note the trainer name(s) on the Steward's Report and further disciplinary actions may be taken by the Federation.
- Competitors are prohibited from using a whip that is longer than 30" (75cm) while in the process of jumping or schooling over fences. A rider may not carry more than one whip. Whips that are weighted at the end are prohibited at any time.
- Draw reins and German Martingales may only be used when schooling. Ponies may not be ridden by a Junior in draw reins or German martingales at any time. No other head set devices (chambon, etc.) are permitted in any class.
- The total maximum weight of equipment allowed to be added to a Horse's leg, front or hind (single or multiple boots, fetlock rings, etc), is 500 grams or 17.637 ounces (shoe excluded). Failure to comply with this paragraph will incur disqualification. Show Management reserves the right to change scheduled classes at any time or venue for any reason: for example inclement weather, time constraints or any other reason the Management decides is best for the competition and the horses' well-being.

Safety

- In the case of a fall of an Athlete and/or Horse, the Athlete must be checked by the Event's medical service (or by a medical doctor if the designated service is not available); respectively the Horse must be checked by the Veterinary Delegate, before the Athlete and/or Horse can be permitted to take part in any further Competition at the Event.

Headgear

- It is compulsory for all persons to wear a properly fastened protective Headgear with a three point retention harness at all times when mounted. If an Athlete chooses to remove his/her Headgear at any time, whether permitted or not by these rules, such removal shall always be entirely at his/her own risk.
- Equitation and Hunter classes: While competing in a class, if a rider's chin strap becomes unfastened, the rider may stop, re-fasten the chin strap and continue his/her performance without penalty or elimination. A judge may, but is not required, to stop a rider and ask them to refasten a chin strap which has become unfastened, again without penalty to the rider.
- Jumper classes: An Athlete who loses his/her Headgear or whose retention harness becomes unfastened during the course of his/her round must recover and replace it, or in the case of the retention harness becoming unfastened must refasten it. In such case, the Athlete will not be penalised for halting to retrieve his/her Headgear and/or refasten the retention harness, but the clock will not be stopped. An Athlete who jumps or attempts to jump an obstacle with a retention harness incorrectly fastened or not fastened will be eliminated unless the circumstances rendered it unsafe for the Athlete to stop immediately in

order to refasten the harness (e.g. if the harness becomes unfastened in the middle of a combination or one or two strides before the obstacle in question).

ALL CLASSES AND DIVISIONS FALL INTO ONE OF THREE DISCIPLINES: EQUITATION, JUMPER AND HUNTER CLASSES. CLASSES DESIGNATED AS 'MEDAL' CLASSES ARE EQUITATION CLASSES. ALTHOUGH THE THREE DISCIPLINES MAY LOOK SIMILAR TO THE OBSERVER, THEY ARE JUDGED VERY DIFFERENTLY.

EQUITATION CLASSES

Class Procedure

1. When the class is held in a ring, the performance starts as the competitor enters and ends when he leaves.
2. In the event of elimination, the horse must exit the ring immediately.
3. In the case of the jump(s) falling over due to weather or act of God, the rider must remain in the ring until receiving instructions from the judge(s) or be eliminated. In this instance, the decision of the judge(s) is final.
4. Martingales are not permitted in Under Saddle classes.
5. Martingales are permitted in classes over obstacles and in the jumping phase of classes requiring both jumping and flat work. Changing of bits between phases is permissible
6. In cases of broken equipment or loss of shoe while competing, the rider or handler may choose to continue without penalty. If they decide to stop to address the situation that rider/handler will be eliminated. This rule does not apply to protective headgear.

Faults (For rules applying to Bahamas Interscholastic Equestrian League competitions see BIEL Rulebook.)

Equitation classes are judged on seat, hands, guidance and control of mount.

Except for refusals jumping faults of the horse are not to be considered unless it is the result of the rider's ability. Unless a knock down is caused by a MAJOR rider error, it should not be considered a MAJOR riding fault.

The following constitute major faults:

- a. refusal
- b. loss of stirrup
- c. trotting while on course when not part of a test
- d. loss of reins.

The following constitute elimination:

- a. fall of horse and/or rider (rider shall not remount in the ring)
- b. three cumulative refusals (except in Medal Finals, e.g. the Bahamas Junior Classic, when two refusals in any phase result in elimination)
- c. off course
- d. trotting or cantering through the in-gate or out-gate.

In the event of an elimination, the rider must exit the ring immediately. If elimination occurs during a ride-off, the competitor is placed last of all those chosen for the ride-off but placed before any riders not participating.

Attire

Exhibitors are required to wear breeches or jodhpurs in grey, beige, or khaki. Riding shirts or rat catchers can be sleeveless, short sleeved or long sleeved in tasteful colours, with chokers. Polo shirts and chaps are not permitted. Boots must be brown or black. Gloves and jackets are mandatory. Approved protective headgear is mandatory. Management or Judge may eliminate an exhibitor who is inappropriately attired. Safety vests are not allowed.

Equipment

Judges may penalize but not eliminate a horse or pony that competes in unconventional tack. Judges must eliminate a horse or pony that competes in illegal tack

- Boots and conservatively colored bandages are permitted on the legs only. An entry will be eliminated for competing with a belly band, or a wrap or bandage anywhere other than the horse's legs.
- In Hunt Seat Equitation classes legal bits include snaffles, pelhams, kimberwicks, or full bridles. Illegal bits include, but are not limited to, two rings, three rings, gags (other than the hunter gag), et cetera. Regular cavesson nose bands are required. Illegal nosebands include but are not limited to, drop, flash and figure eight nosebands.
- In Jumper Seat Equitation classes legal bits include snaffles, pelhams, gags, kimberwicks, and two or three ring bits. Full bridles may be used. Any other bits (including but not limited to hackamores, etc.) are prohibited. Legal nosebands include leather cavesson, flash, drop and figure eight. Bit converters may be used. Blinkers are prohibited.
- White contour shaped saddle pads are required.

JUMPER CLASSES

A Jumping Competition is one in which the combination of Horse and Athlete is tested under various conditions over a course of obstacles. It is a test intended to demonstrate the Horse's freedom, its energy, its skill, its speed and its obedience in Jumping and the Athlete's horsemanship. If an Athlete makes certain Faults such as knocking down an obstacle, refusing, exceeding the time allowed, etc. he/she

incurs Penalties. The winner of the Competition is the Athlete who incurs the least number of Penalties, completes the course in the fastest time or gains the highest number of points, depending on the type of Competition.

National Jumping competitions are held under National Regulations as laid out in Equestrian Bahamas Jumping Tables (see below).

Jumpers are scored on penalties incurred between the starting line and finish line. A competitor, after receiving the signal to begin his/her round, is not being scored until crossing the starting line in the proper manner. Penalties may apply for late falling rails:

- a. after crossing the finish line but before leaving the ring, or
- b. before the tone sounds for the start of the next round.

Penalty faults include disobediences, falls, knockdowns (while in the process of jumping an obstacle) and time penalties. No more than one penalty may be scored at each attempt. If an obstacle is knocked down or displaced for any reason other than it was caused by jumping or an attempt to jump, no penalty is incurred.

Penalties will be assessed according to the following table of jumping faults:

1.	Knockdown: a. Of obstacle or standard with any portion of horse, rider or equipment, when jumping that obstacle, b. one or more feet in the water or on the lath, when the lath is being judged, c. or knockdown of rail placed over a water obstacle.	4 faults
2.	Knockdown of automatic timing equipment, other designated markers on start and finish lines	4 faults
3.	First disobedience anywhere on course	4 faults
4.	Second cumulative disobedience anywhere on course	Elimination (Exception: classes designated for horses five years of age and under where penalty is 4 faults)
5.	Third cumulative disobedience anywhere on course in classes designated for horses five years of age and under	Elimination
6.	Exceeding Time Allowed (for each commenced second over the Time Allowed)	1 Fault
7.	A horse resisting for 45 consecutive seconds	Elimination
8.	Taking more than 45 seconds to jump the first obstacle after the time of the round has begun	Elimination
9.	Taking more than 45 seconds to jump the next obstacle on course	Elimination
10.	Fall of horse and/or rider	Elimination
11.	Jumping an obstacle before it is reset, or without waiting for signal to proceed	Elimination
12.	Starting before judge's signal to proceed	Elimination
13.	Jumping an obstacle before crossing start line unless said obstacle is designated as a practice obstacle or after crossing the finish line, whether forming part of the course or not	Elimination
14.	Off course	Elimination
15.	Leaving the enclosure of a closed obstacle incorrectly	Elimination
16.	Rider and/or horse leaving the arena before finishing the course	Elimination
17.	Any competitor at the end of his/her round who does not leave the arena through the designed gate (e.g. jumping out of the arena)	Elimination
18.	Actions against a horse deemed excessive (For example: excessive use of whip or spurs at any time within the arena.)	Elimination
19.	Exceeding the time limit	Elimination

- Verticals. When an obstacle is composed of several elements in the same vertical plane, a fault at the top element is the only one penalized.
- Spreads. When an obstacle to be taken in one effort is composed of several elements not in the same vertical plane (i.e., oxer, triple bar, etc.) faults at more than one element are penalized only once
- Combinations. In combinations, the faults committed at each element are scored separately. In case of refusal or run-out at one element of a combination (and upon the judge's signal that the obstacle has been reset, if necessary), the competitor must rejump the entire combination.
- Broken Equipment. In cases of broken equipment or loss of shoe, the rider must continue if he wishes to avoid penalty, or may retire.
- Setting a Standard. After the first round of the first class in any section, management or the judges may order a competitor from the ring when it becomes evident that their performance prohibits them from being in the ribbons.

- Courtesy Fence. An eliminated competitor has the right to make one attempt to jump an additional single obstacle, which the judge(s) may designate, but may not continue thereafter. (Exception: The right to attempt an additional obstacle does not apply in the case of the fall of the horse or rider.)
- Exiting the Arena. Any competitor who does not leave the ring promptly at the end of the round or after being eliminated is liable for a fine of up to \$100 payable to The Federation, and may be disqualified from future classes during the competition at the discretion of the judge(s). Any competitor at the end of his/her round who does not leave the arena through the designated gate(s) (e.g. jumping out of the arena), is eliminated.
- Outside Assistance. Riders receiving physical assistance from outside the ring (i.e., lunge whips, etc.) while on course will be eliminated. Jumping Obstacles Not Part of the Course. Any competitor who jumps any obstacle not part of the course will be eliminated.
- Definition of Competed. A competitor is considered to have competed only after he has entered the ring, and received the signal to start. Competitors who are unable to complete the first round of a competition have no right to any prize, with the exception of Fault & Out, Gamblers Choice or other classes with special rules with requirements as to the finish.
- Failing to Complete. A competitor failing to complete a particular round shall have the reason recorded on the judge's card as follows:

a. Withdrew (WD), or did not start (DNS) indicates that the competitor failed to enter the arena within one minute of being called. The time for entering the ring must be enforced by management. To prevent unfairness to an exhibitor, management may extend the time for entering the ring.

b. Retired (RT) indicated that the competitor voluntarily retired prior to completing their round.

c. Eliminated (E or EL) indicates that during their round the competitor was eliminated by the judge for any of the various reasons indicated in these rules.

- Points Not Covered in Rules. Judges have the authority to make decisions on any point not covered in the rules applying to class procedure, scoring, and conduct affecting a class under their jurisdiction.

EB Jumping Tables – Classes scored on Faults and Time

Timed First Round (Table II, Sec. 1(a))—The first round is decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. Horses with clean rounds or equal faults are classified according to their time taken to complete the course.

Timed First Round Optimum Time (Table II, Sec. 1 (b)) – The first round of Optimum Time classes is scored by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. In the case of an equality of faults in the first round all ties are broken on the basis of Optimum Time as follows: an "Optimum Time" (defined as 4 seconds less than the Time Allowed for the course) will be posted on the course plan; the horse with the time on course closest to this Optimum Time (over or under) will prevail in the tie, next closest next, etc.

Timed first jump-off

a. Table II, Sec. 2 (a)—The first round and first jump-off, if any, are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. In the event of equality of faults after the first round, there will be one jump-off for first place only in which time will decide in the event of equality of faults.

b. Table II, Sec. 2 (b)—The first round and first jump-off, if any, are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. If a competitor has gone clean in the first round, the competitor will, without leaving the ring, upon an audible signal, commence the designated jump-off course. A competitor with a clear round may dismount, and with assistance if necessary, adjust tack and/or equipment; however, upon the audible signal to begin his/her round, the competitor is responsible to adhering to the 45 seconds rule. A competitor who leaves the arena after a clear round (before or after the tone) will be considered to have retired from the jump-off. If there are no clean rounds and a tie exists for first place, there will be one jump-off in which time will decide in the event of equality of faults. It is recommended that no more than ten numbered obstacles be included in the first round when the class is scored under this table.

c. Table II, Sec. 2 (c)—Two Phase Competitions - The first phase to consist of 8 to 10 jumping efforts and the second phase (immediate jump-off) of 5 to 7 jumping efforts. Scores are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed if any. If a competitor has gone clean in the first round, he will, upon crossing the finish line, commence the designated jump-off course. Time starts as the horse crosses the finish line for the initial course. If there are no clean rounds and a tie exists for first place, there will be one jump-off, in which time will decide in the event of equality of faults. The use of a Time Allowed is optional in the first round. The Time Allowed in the first round may be taken by electronic or manual means.

FEI Jumping competitions are held according to FEI Jumping Rules as follows:

Class Procedure

During a round, Penalties are incurred for:

1. Knocking down an obstacle (see JRs Art. 217) and a foot in the water or an imprint of the foot or the shoe on the lath defining the limits of the water jump on the landing side;
2. A Disobedience (i.e. Refusal, Run-out or Resistance) (see JRs Art. 219);
3. A deviation from the course (see JRs Art. 220)
4. A fall of a Horse and/or Athlete (see JRs Art. 224);
5. Unauthorised assistance (see JRs Art. 225);
6. Exceeding the time allowed or the time limit (see JRs Art. 227 and 228).

Faults

Jumping competitions are scored according to Faults which are penalised in Penalty points or by Elimination according to FEI Jumping Tables A and/or C as set out in this schedule.

TABLE A

FAULT		PENALTY
(i)	First Disobedience	Four Penalties
(ii)	Obstacle knocked down while jumping	Four Penalties
(iii)	One or more feet in the water jump or an imprint made by the foot or shoe on the lath defining its limits on the landing side	Four Penalties
(iv)	Fall of Horse or Athlete or both in all Competitions	Elimination
(v)	Second Disobedience or other infringement set forth under JRs Art. 241	Elimination
(vi)	Exceeding the Time Limit	Elimination
(vii)	Exceeding the time allowed in the first and second rounds and jump offs not against the clock	One Penalty for every four seconds commenced
(viii)	Exceeding the time allowed in a jump-off against the clock	One Penalty for each second or commenced fraction of a second

Penalties for the Disobediences accumulate not just at the same obstacle, but throughout the entire round.

Adding the Penalties for Faults at the obstacles and the time Penalties, gives the Score obtained by the Athlete for his/her round. Time may be taken into consideration to separate equality for first place and/or following places according to the conditions set forth for the Competition.

TABLE C

FAULT		PENALTY
(i)	Obstacle knocked down while jumping, one or more feet in the water jump or on the lath defining its limits on the landing side;	Four seconds (three seconds for the second phase of two-phase Competitions, for knock-out Competitions and for any jump-off under table C) for outdoor Competitions; Three seconds for indoor Competitions
(ii)	First Disobedience	None
(iii)	First Disobedience, with a knock down and/or displacing of an obstacle	Time Correction of Six Seconds
(iv)	Second Disobedience or other infringement set forth under JRs Art. 241	Elimination
(v)	Fall of Horse or Athlete or both in all Competitions	Elimination

Faults under Table C are penalised in seconds which are added to the time taken by the Athlete to complete his/her round or by Elimination. There is no time allowed under Table C.

The following time limits are applicable: (i) Three minutes, if the length of the course is 600 m or more, OR (ii) Two minutes, if the length of the course is less than 600 m. Exceeding the time limit results in Elimination.

Adding the time of the round (including the seconds for time correction if any), plus four seconds for each obstacle knocked down (three seconds during a jump-off or the second phase of a two-phase Competition), gives the Score obtained, in seconds, by the Athlete for his/her round.

Special Classes

Special Classes under FEI JR include Optimum Time classes (FEI JR Art. 270) and Relay Classes (FEI JR Art.268) .

Attire

Jumpers attire may be classified as Informal or Formal. Approved protective headgear is mandatory. Informal jumping attire may be allowed at the discretion of the Competition Organizing Committee. Only Formal Attire is permitted in FEI-designated classes.

Informal Jumper attire: Coats are not required. Breeches of any color are permitted. Shirts (polo shirts are permitted) must have collars and sleeves (sleeves may be either long or short), and must be tucked into breeches. Sleeveless shirts and shirts with exposed hoods are prohibited. Boots are required. Half chaps are permitted as long as the color matches the paddock boots being worn.

Formal jumper attire is as designated in FEI JR Article 256. 1.5 and 1.6: Civilians are required to wear the uniform or clothing approved by their NF, a jacket, white or light fawn breeches, black or brown boots. Other dark coloured boots may be approved at the discretion of the FEI. Boots must have a heel. Shirts may have long or short sleeves and must have a white collar; long-sleeved shirts must have white cuffs. A white tie or choker must be worn. Competition jackets may be any colour and must have outward facing buttons. If the jacket has a collar it must be a lapel collar which may be the same colour as the jacket or a different colour. Jackets without a collar are allowed providing the shirt collar and tie are visible when the jacket is closed. If a jacket is not worn (refer to Art. 256.1.3 for exceptions due to weather), shirts must have sleeves; either short or long sleeves are permitted. Members of the armed services, police and gendarmerie, members and employees of military establishments and of national studs may wear civil or service dress.

Equipment

Legal equipment is laid out in FEI Jumping Rules Article 257: Saddlery

HUNTER CLASSES

Class Procedure

1. When the class is held in a ring, the performance starts as the competitor enters and ends when he leaves.
2. In the event of elimination, the horse must exit the ring immediately.
3. In the case of the jump(s) falling over due to weather or act of God, the rider must remain in the ring until receiving instructions from the judge(s) or be eliminated. In this instance, the decision of the judge(s) is final.
4. Martingales are not permitted in Under Saddle classes.
5. Martingales are permitted in classes over obstacles.
6. In cases of broken equipment or loss of shoe while competing, the rider or handler may choose to continue without penalty. If they decide to stop to address the situation that rider/handler will be eliminated. This rule does not apply to protective headgear.

Faults

Hunter Classes are judged on performance, soundness, and way of going; and when applicable manners, suitability and confirmation.

1. *The following faults are scored according to the judge's opinion and depending on severity or division, may be considered minor or major faults.*

- a. Rubbing the jump
- b. Swapping leads in a line or in front of a jump
- c. Late lead changes
- d. Freshness
- e. Spooking
- f. Kicking up or out
- g. Jumping out of form
- h. Jumping off the center line of jump
- i. Bucking and/or playing
- j. Adding a stride in a line with a related distance
- k. Eliminating a stride in a line with a related distance
- l. Striking off on a wrong lead on the courtesy circle. (May be corrected with either a simple or flying change of lead)

2. *The following are considered major faults.*

- a. Knockdown
- b. Refusal
- c. Refusal or stopping while on course
- d. Dangerous jumping
- e. Addressing a jump - coming to a stop in front of a jump in order to show the jump to the horse.
- f. Completely missing a lead change
- g. Adding or eliminating a stride in an in and out.
- h. Breaking stride, or Trotting while on course. (Exceptions-Where posted on the course diagram i.e. trot jumps, steep banks, etc.)
- l. Striking off on a wrong lead on the courtesy circle.

3. *The following constitute elimination.*

- a. Three refusals (Exception: Two refusals in the Hunter Phase of the Bahamas Junior Classic Final)
- b. Off course
- c. Jumping course before it is reset
- d. Bolting from the ring
- e. Fall of horse and/or rider (rider shall not remount in the ring).
- f. Stopping for loss of shoe or broken equipment.

Attire

Exhibitors are required to wear breeches or jodhpurs in grey, beige or khaki. Riding gloves and dark coloured jackets are required. Shirts may be short or long sleeved but must be of tasteful muted colours with collars or ratcatchers. Over-embellishment of headgear or otherwise should be penalized. Boots should be brown or black. Polo shirts and half chaps are not permitted. Inappropriately attired riders may be dismissed from the class.

Equipment

Judges may penalize but not eliminate a horse or pony that competes in unconventional tack. Judges must eliminate a horse or pony that competes in illegal tack

- Boots and bandages are not permitted.
 - Snaffles, pelhams and full bridles, all with cavesson nose bands, are required. a. Judges may penalize, but may not eliminate, a horse or pony that competes in a snaffle, pelham, or full bridle that is unconventional. Unconventional snaffles, pelhams, or full bridles include, but are not limited to, hunter gags, kimberwickes, etc. Illegal bits include, but are not limited to, three rings, gags (other than the hunter gag), et cetera... Illegal nosebands include, but are not limited to, drop, flash and figure eight nosebands.
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POINTS, SCORING AND DISPUTE MANAGEMENT

Disputes / Complaints

- Complaints about the organization of the show or queries/disputes regarding show entries should be directed to the Organizing Committee.
- Disputes or complaints regarding class procedures, specifications, or the eligibility of any horse or rider to compete must be lodged with the Show Steward on the day of the show, or with the Equestrian Bahamas Appeals Committee within 48 hours after the conclusion of the disputed class.
- All participants are expected to abide by the EB Code of Conduct. Failure to do so may result in disqualification from the Competition and/or dismissal from the Event grounds. The Organizing Committee reserves the right to refuse entry of any exhibitor into the Competition for any reason.

Points

Points are awarded as follows for allocation toward End of Year awards in each rated division.

Classes with 6 or more competitors

1st place – 10 points	2nd place – 6 points
3rd place – 4 points	4th place – 3 points
5th place – 2 points	6th place – 1 point

Classes with 5 or fewer competitors

1st place – 8 points	2nd place – 5 points
3rd place – 3 points	4th place – 2 points
5th place – 1 point	

In calculating Division Championships, Under Saddle points are equally weighted with Over Fences points in Equitation Divisions. In the event of a tie in Hunter Divisions, Over Fences points will be used to determine the tiebreaker.

Marshall & Sterling League Medal classes will be allocated points according to the rules of the Marshall & Sterling League.

Classes which are point-eligible for entry in the Princeton Equestrian League will be allocated points in the relevant class according to the rules of the Princeton Equestrian League.

Bahamas interscholastic Equestrian League classes will be allocated points according to the rules of the Bahamas Interscholastic Equestrian League.

Interscholastic Equestrian Association (IEA) classes will be allocated points according to the rules of the IEA. ``