



## HORSE SHOW CLASS SPECIFICATIONS 2017-2018

ALL EB- RATED HORSE SHOWS WILL BE GOVERNED ACCORDING TO THE RULES, REGULATIONS AND BYLAWS OF EQUESTRIAN BAHAMAS

### NON-RATED DIVISIONS

Riders showing in any non-rated division may not cross-enter into other, rated divisions.

#### LEADLINE

Open to riders aged 12 and under, on horses or ponies. Riders in these classes may not enter any other classes other than Leadline Walk and Leadline Walk, Trot.

**Class 101-Leadline Walk**

**Class 102-Leadline Walk/Trot**

#### WALK/TROT

**Class 103-Walk**

Open to riders aged 17 and under, who have not yet cantered in a horse show. To be judged on proper seat, hands, position, and control of horse or pony, at the walk both ways of the ring. Riders in this class may not cross-enter to any other class except Walk, Trot and Walk, Trot and Jump an X.

**Class 104-Walk, Trot**

Open to riders aged 17 and under, who have not yet cantered in a horse show. To be judged on proper seat, hands, position, and control of horse or pony, at the walk and trot. Riders may be asked to sit trot and halt. Riders in this class may not cross enter to any other class except Walk and Walk, Trot and Jump an X.

**Class 105-Walk, Trot and Jump an X**

Open to riders aged 17 and under, on horses or ponies. To be judged on proper seat, hands, position, and control of horse or pony at the walk and trot, and over one (1) cross-rail of no more than 15". One horse/pony per rider. Riders in this class may not cross enter to any other class except Walk and Walk, Trot.

#### WALK, TROT, CANTER

**Class 106-Walk, Trot, Canter**

Open to riders aged 17 and under, on horses or ponies. To be judged on proper seat, hands, position, and control of horse or pony at the walk, trot and canter. Riders may be asked to sit trot and halt. Riders in this class may also compete in Walk, Trot, Canter and Jump an X, and Walk, Trot, Canter and Jump a Line.

**Class 107-Walk, Trot, Canter and Jump an X**

Open to riders aged 17 and under, on horses or ponies. To be judged on proper seat, hands, position, and control of horse or pony at the walk, trot and canter, and over one (1) cross-rail of no more than 15". Riders may be asked to sit trot and halt. Riders in this class may also compete in Walk, Trot, Canter and Walk, Trot, Canter and Jump a Line.

**Class 108-Walk, Trot, Canter and Jump a Line**

Open to riders aged 17 and under, on horses or ponies. To be judged on proper seat, hands, position, and control of horse or pony at the walk, trot and canter, and over a line of two (2) cross-rails of no more than 15". Riders may be asked to sit trot and halt. Riders in this class may also compete in Walk, Trot, Canter and Walk, Trot, Canter and Jump an X.

#### OPEN PLEASURE PONY

**Class 404 – Open Pleasure Pony**

Open to all ponies 14.2 hands and under, to be exhibited by riders who have not yet reached their 18<sup>th</sup> birthday. To be shown at a walk, trot and canter both ways of the ring, with extreme speed to be penalized. Ponies may be required to halt, and/or back. To be judged on manners, performance, suitability to rider, and quality, in that order.

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### EQUITATION DIVISIONS

All classes to be judged on seat, hands, guidance and control of mount. Suitability of mount to rider will be considered. Riders may only show one horse or pony per division.

#### CROSS RAILS

Open to riders aged 14 and under, on horses or ponies. Riders entered in this division may not cross enter to any other division that will require them to jump with the exception of Cross Rails Hunter. Riders must enter and compete in at least one over fences class of this division in order to participate in the under saddle class. Maximum of 8 fences with no combinations.

**Class 109 – Cross Rails Equitation O/F**

**Class 110 – Cross Rails Equitation O/F**

**Class 111 – Cross Rails Equitation U/S**

#### SHORT STIRRUPS

Open to riders aged 14 and under, on horses or ponies. Riders entered in these divisions may not cross enter to any other division other than Short Stirrups Hunter. Riders must enter in and complete at least one over fences class of this division in order to participate in the corresponding under saddle class. Classes over fences shall consist of a maximum of 8 fences, not exceeding 2' in height over a simple course. Suitability of mount to rider will be taken into account.

**Class 121-Short Stirrups Equitation O/F**  
**Class 122-Short Stirrups Equitation O/F**  
**Class 123-Short Stirrups Equitation U/S**

#### **LONG STIRRUPS**

Open to riders aged 15 and over, on horses or ponies. Riders entered in these divisions may not cross enter to any other division other than Long Stirrups Hunter. Riders must enter in and complete at least one over fences class of this division in order to participate in the corresponding under saddle class. Classes over fences shall consist of a maximum of 8 fences, not exceeding 2' in height over a simple course. Suitability of mount to rider will be taken into account.

**Class 127-Long Stirrups Equitation O/F**  
**Class 128-Long Stirrups Equitation O/F**  
**Class 129-Long Stirrups Equitation U/S**

#### **NOVICE EQUITATION**

Open to junior riders, on horses or ponies. Rider must be 17 years old or younger on October 1, 2017, and may not compete in any class with fences higher than 2'3" at the same show. Riders must enter in and complete at least one over fences class of this division in order to participate in the under saddle class. Classes over fences shall consist of a minimum of 8 fences, with no fence heights exceeding 2' 3". Combinations not allowed. USEF Tests 1-8.

**Class 240 - Novice Equitation O/F**  
**Class 241 - Novice Equitation O/F**  
**Class 242 - Novice Equitation U/S**

#### **11 & UNDER EQUITATION**

Open to riders aged 11 and under, on horses or ponies. Rider must be 11 years old or younger on October 1, 2017. Riders must enter in and complete at least one over fences class of this division in order to participate in the under saddle class. Classes over fences shall consist of a minimum of 8 fences, with no fence heights exceeding 2' 3". Combinations not allowed. USEF Tests 1-8.

**Class 200 - 11 & Under Equitation O/F**  
**Class 201 - 11 & Under Equitation O/F**  
**Class 202 - 11 & Under Equitation U/S**

#### **CHILDREN'S EQUITATION**

Open to junior riders on horses or ponies. Rider must be 17 years old or younger on October 1, 2017. Riders must enter in and complete at least one over fences class of this division in order to participate in the under saddle class. Classes over fences shall consist of a minimum of 8 fences. Combinations are not allowed. Maximum fence heights 2'6". No cross-entry into any other Equitation Division is allowed. USEF Tests 1-8.

**Class 203 - Children's Equitation O/F**  
**Class 204 - Children's Equitation O/F**  
**Class 205 - Children's Equitation U/S**

#### **12-14 EQUITATION**

Open to riders aged 12 - 14, on horses only. Rider must be 14 years old or younger on October 1, 2016. Riders must enter in and complete at least one over fences class of this division in order to participate in the under saddle class. Classes over fences shall consist of a minimum of 8 fences. Combinations are allowed. Maximum fence heights 2'9". USEF Tests 1-8.

**Class 230 - 12-14 Equitation O/F**  
**Class 231 - 12-14 Equitation O/F**  
**Class 232 - 12-14 Equitation U/S**

#### **15-17 EQUITATION**

Open to riders aged 15 - 17, on horses only. Rider must be 17 years old or younger on October 1, 2017. Riders must enter in and complete at least one over fences class of this division in order to participate in the under saddle class. Classes over fences shall consist of a minimum of 8 fences, with no fence heights exceeding 3'0". Combinations are allowed. USEF Tests 1-18.

**Class 206 - 15-17 Equitation O/F**  
**Class 207 - 15-17 Equitation O/F**  
**Class 208 - 15-17 Equitation U/S**

#### **ADULT AMATEUR EQUITATION**

Open to all adult amateur riders on horses, only. Riders must enter in and complete at least one over fences class of this division in order to participate in the under saddle class. Classes over fences shall consist of a minimum of 8 fences, with no fence heights exceeding 2' 6". Combinations are allowed. USEF Tests 1-18.

**Class 209 - Adult Amateur Equitation O/F**  
**Class 210 - Adult Amateur Equitation O/F**  
**Class 211 - Adult Amateur Equitation U/S**

#### **PONY EQUITATION**

Open to riders aged 14 and under, on ponies 14.2 hh and under only. Rider must be 14 years old or younger on October 1, 2017. Riders must enter in and complete at least one over fences class of this division in order to participate in the under saddle class. Classes over fences shall consist of a minimum of 8 fences, with no fence heights exceeding 2'6". Combinations are allowed. USEF Tests 1-8.

**Class 218 - 12-14 Equitation O/F**  
**Class 219 - 12-14 Equitation O/F**  
**Class 220 - 12-14 Equitation U/S**

## **EQUITATION MEDAL CLASSES**

All classes to be judged on seat, hands, guidance and control of mount. Suitability of mount to rider will be emphasized. Riders may only show one horse or pony per division.

### **Class 212 - Bahamas Junior Classic Qualifier**

Open to junior members of Equestrian Bahamas (aged 17 or under as of October 1, 2017) on horses only. To be shown over a course of a minimum of 8 fences, 2'9" - 3' in height. Spread not to exceed fence height. The course may be either a Hunter or Jumper type course and must include at least 2 changes of direction after the first fence. Combinations are permitted. Water obstacles (i.e. liverpools) are not allowed. Suitability of mount to rider will be emphasized. Only one rider per horse, no exceptions. An open numerical scoring system must be used in the first round, with each rider's score announced at the completion of their round. The top 4 competitors are required to perform at least 2 individual tests from USEF Tests 1-19. Any exhibitor who does not participate in the testing is placed last of those exhibitors called back to test. Should more than one exhibitor fail to return for testing they will be placed at the judge's discretion. Riders require 10 points to qualify for the Final, held in March 2018 at CEC. Riders may continue to compete even after qualifying for the Final.

### **Class 220 – Bahamas Junior Classic Final**

All riders who have amassed 10 or more points in BJC Qualifier classes (Class 212) in the qualifying period are eligible to compete in the BJC Final. This class will be conducted in two phases — a hunter phase and a jumper phase – followed by a final work-off. Horses to jump 3'0" in both phases. The order of go for the first phase (hunter) will be determined by the point standings at the end of the qualifying period, with the rider with the least number of points competing first. The order for the second phase (jumper) will be in reverse standing order of the hunter phase results, with the winner of the hunter phase competing last. The same horse must be used in all phases throughout the class. No exceptions. Only one rider per horse, no exceptions. The Winner of the Final will be awarded the Lady Marie Dupuch Bahamas Junior Classic Perpetual Floating Trophy.

### **Class 213 – Pony Medal**

Open to riders aged 14 and under as of October 1, 2017, on ponies only (14.2 hh and under). Suitability of mount to rider will be emphasized. One round only to be shown over a course of 8 fences, not to exceed 2'6" in height. Only one rider per pony. Two individual tests (USEF 1-12) are required during the round. Combinations and water obstacles are not allowed.

### **Class 214 – My First Medal**

Open to riders aged 14 and under as of October 1, 2017, on horses or ponies. Only one rider per horse or pony. To be shown as one round only over a course of 8 jumps not to exceed 2'0" in height. One individual test (USEF 1-12) is required during the round. No combinations or water obstacles.

### **Class 215 – Novice Medal**

Open to Junior and Adult riders, on horses or ponies. Only one rider per horse or pony. To be shown as one round only over a course of 8 jumps not to exceed 2'3" in height. One individual test (USEF 1-12) is required during the round. Combinations and water obstacles are not allowed.

## **MARSHALL & STERLING INSURANCE LEAGUE**

The Marshall & Sterling Insurance League is a grassroots organization designed to encourage and enhance the competition level of Children's and Adult riders by providing the opportunity to qualify for a prestigious National Final. For over two decades, the Marshall & Sterling Insurance League has stayed at the forefront of hunter/jumper competition, having grown from 10 member shows and approximately 100 riders in 1991, to over 1,300 horse shows and more than 2,500 riders today. League shows offer members the opportunity to compete throughout the year for points that will earn them a place at the Marshall & Sterling Insurance League National Finals at HITS-on-the-Hudson in Saugerties, New York, in September 2018.

### **M&S EQUITATION SPECIFICATIONS**

**Qualifying Criteria:** Riders will qualify to compete in the Finals based on the year-end National Standings. The rider must be a member in order for points to count toward qualifying for the Finals.

**Points:** Awarded to the rider, provided the rider is a League member. Points will be awarded to sixth place in the same manner as Hunter Championships (i.e.; 10, 6, 4, 2, 1, ½). Points will be awarded on this scale regardless of the number of entries in the class.

### **Class 216 - M&S 2'6" Children's Medal**

Open to Junior or Adult Amateur Riders on horses or ponies that are not competing at the same show in any class with fences at 3' or higher. To be shown over a minimum of 8 fences at 2'6" including a combination and at least two changes of direction after the first fence. Two or more tests of the top four competitors are required. The same horse must be used in all phases. Only one rider per horse. Three riders must complete the course in order for points to count. The rider must be a member in order for points to count toward qualifying for the Finals. May only be combined with M & S 2'6" Adult Medal. No cross entry of rider into the M&S Children's Pony Medal at the same show.

### **Class 217 – M&S Back on Track Children's Horse Medal – 3'0"**

Open to Junior Riders on horses that are not competing in any Hunter or Equitation class in which the fences exceed 3'3". To be shown over a minimum of 8 fences at 3' including a combination and at least two changes of direction after the first fence. Two or more tests of the top four competitors are required. The same horse must be used in all phases. Only one rider per horse. Three riders must complete the course in order for points to count. The rider must be a member in order for points to count toward qualifying for the Finals. No cross entry of rider into the M&S Children's Pony Medal at the same show. Fences 3'0".

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## **HUNTER DIVISIONS**

All classes will be judged on performance and soundness unless otherwise noted. The same horse and rider combination may only enter in 1 hunter division per show. The same horse may be entered into a different division with another rider.

### **CROSS RAILS**

Open to horses or ponies ridden by riders aged 14 and under. Riders entered in this division may not cross enter to any other division that will require them to jump with the exception of Cross Rails Equitation. Entrants must complete at least one over fences class of this division in order to participate in the under saddle class. Maximum of 8 fences with no combinations.

**Class 112 – Cross Rails Hunter O/F**

**Class 113 – Cross Rails Hunter O/F**

**Class 114 – Cross Rails Hunter U/S**

### **SHORT STIRRUPS**

Open to horses or ponies ridden by riders aged 14 and under. Riders entered in these divisions may not cross enter to any other division other than Short Stirrups Equitation. Entrants must complete at least one over fences class of this division in order to participate in the corresponding under saddle class. Classes over fences shall consist of a maximum of 8 fences, not exceeding 2' in height over a simple course.

**Class 124-Short Stirrups Hunter O/F**

**Class 125-Short Stirrups Hunter O/F**

**Class 126-Short Stirrups Hunter U/S**

### **LONG STIRRUPS**

Open to horses and ponies ridden by riders aged 15 and over. Riders entered in these divisions may not cross enter to any other division other than Long Stirrups Equitation. Entrants must complete at least one over fences class of this division in order to participate in the corresponding under saddle class. Classes over fences shall consist of a maximum of 8 fences, not exceeding 2' in height over a simple course.

**Class 130-Long Stirrups Hunter O/F**

**Class 131-Long Stirrups Hunter O/F**

**Class 132-Long Stirrups Hunter U/S**

### **PONY HUNTER**

Open to all ponies 14.2 hands and under, and riders who have not yet reached their 18<sup>th</sup> birthday. Entries must be handled by Junior exhibitors in all phases of a class. Ponies and riders may cross enter into other classes and divisions for which they are eligible. Over fences classes are to be shown over a course of 8 obstacles. Minimum fence heights 2'3", maximum 2'6". Management may offer multiple height options if stated in the prize list, but each course must be set at the same height throughout. Manners and suitability of a pony for a rider shall be emphasized, and extreme speed shall be penalized. Model classes will count ½ points toward the Championships and EOY awards.

**Class 312 – Pony Hunter Model**

**Class 300 - Pony Hunter O/F**

**Class 301 – Pony Hunter O/F**

**Class 302 – Pony Hunter U/S**

### **NOVICE HUNTER**

Open to horses or ponies ridden by riders of all ages. Maximum fence heights are 2' 3". Spreads will not exceed fence height. Horses may jog for soundness at Judge's discretion.

**Class 313 – Novice Hunter O/F**

**Class 314 – Novice Hunter O/F**

**Class 315 - Novice Hunter U/S**

### **CHILD/ADULT AMATEUR HUNTER**

Open to all horses or ponies, eligible to be ridden by junior and adult amateur riders. Maximum fence heights are 2' 6". Spreads will not exceed fence height. Combinations and water obstacles are not allowed. Horses may jog for soundness at Judge's discretion.

**Class 303 - Child / Adult Amateur Hunter O/F**

**Class 304 – Child/Adult Amateur Hunter O/F**

**Class 305 – Child/Adult Amateur Hunter U/S**

### **LOW WORKING HUNTER**

Open to horses only, eligible to be ridden by junior and adult riders. Maximum fence heights are 2' 9". Combinations are allowed. Spreads will not exceed fence height. Horses may jog for soundness at Judge's discretion.

**Class 306 – Low Working Hunter O/F**

**Class 307 – Low Working Hunter O/F**

**Class 308 - Low Working Hunter U/S**

### **REGULAR WORKING HUNTER**

Open to horses only, eligible to be ridden by junior and adult riders. Maximum fence heights are 3'0". Combinations are allowed. Spreads will not exceed fence height. Horses may jog for soundness at Judge's discretion.

**Class 309 - Regular Working Hunter O/F**

**Class 310 - Regular Working Hunter O/F**

**Class 311 - Regular Working Hunter U/S**

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## HACK DIVISION

Open to horses only. The following may be penalized: excessive speed or slowness, breaking gait or failing to take a gait when called for, carrying the head too high or low, taking the wrong lead at the canter, the rider being on the wrong diagonal at the trot, the horse nosing out or flexing behind the vertical, and stumbling.

### Class 400 – HUNTER HACK

To be shown at a walk, normal trot and easy canter both ways of the ring. No hand gallop. Light contact to be maintained. Rider will be asked to jump two 2' jumps. To be judged on 55% performance, 20% quality, 10% manners and 15% conformation.

### Class 401 – PLEASURE HACK

To be shown at a walk, normal trot and easy canter both ways of the ring. No hand gallop. Light contact to be maintained. To be judged on 45% performance, 40% manners and 15% conformation.

### Class 402 - SHOW HACK HORSE

To be shown at the walk - collected, regular working and extended trots – working canter and hand gallop both ways of the ring. To be judged on 55% performance, 20% quality of horse, 15% conformation and 10% manners.

### Class 403 - ROAD HACK HORSE

To be shown at the walk with light contact, strong trot, and an easy canter both ways of the ring. No hand gallop. To be judged on 55% performance, 20% substance, 15% conformation, and 10% manners.

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## JUMPER DIVISIONS

### Puddle Jumper Level 1:

This section is designed to accommodate inexperienced horses and/or inexperienced riders. Courses should consist of 8-12 crossrail obstacles, not to exceed 18" in height. No oxers, combinations or water obstacles. Speed 350 yd/min. Same horse/rider combination not eligible for any other division except Puddle Jumper Level 2.

Class 598/596 – Table II Sec. 1

### Puddle Jumper Level 2:

This section is designed to accommodate inexperienced horses and/or inexperienced riders. Courses should consist of 8-12 obstacles, not to exceed 2' in height. No oxers, combinations or water obstacles. Speed 350 yd/min. Same horse/rider combination not eligible for any other division except Puddle Jumper Level 1.

Class 599/597 – Table II Sec. 1

### Pony Jumper:

Open to ponies 14.2 hands and under, to be ridden by riders who have not reached their 18<sup>th</sup> birthday. Course should be straightforward and consist of 10-12 obstacles not to exceed 0.70m (2'3") in height. Combinations are not allowed. No water obstacles. Speed 350 yd/min. Same horse/rider combination not eligible for any other divisions except Pre-Novice and Novice Jumpers.

Class 501 – Table II Sec. 2(a) Jump Off

Class 502 – Table II Sec. 2(b) Immediate J/O

### Pre-Novice Jumper:

Open to horses or ponies ridden by adult or junior riders. Course should be straightforward and consist of 10-12 obstacles not to exceed 0.70m (2'3") in height. Combinations are not allowed. No water obstacles. Speed 350 yd/min. Same horse/rider combination not eligible for any other divisions except Pony and Novice Jumpers.

Class 531 – Table II Sec. 2(a) Jump Off

Class 532 – Table II Sec. 2(b) Immediate J/O

### Novice Jumper:

Open to horses or ponies ridden by adult or junior riders. Course should be straightforward and consist of 10-12 obstacles not to exceed 0.75m (2'5") in height. Combinations are allowed, but only the first element of a combination may be a spread jump. No water obstacles. Speed 350 yd/min. Same horse/rider combination not eligible for any other division except Pre-Novice and Hopeful Jumpers.

Class 503 – Table II Sec. 2(a) Jump Off

Class 504 – Table II Sec. 2(b) Immediate J/O

### Hopeful Jumpers:

Open to horses or ponies ridden by adult and junior riders. Courses will consist of 10-12 obstacles not to exceed 0.85 m (2'9") in height. Combinations are allowed. No water obstacles. Speed 360 yds/min. Same horse/rider combination may cross enter into Pony Jumper, or Training Jumper only.

Class 505 – Table II Sec. 2(a) Jump Off

Class 506 – Table II Sec. 2(b) Immediate J/O

### Training Jumpers:

Open to horses or ponies ridden by adult and junior riders. Courses will consist of 10-12 obstacles not to exceed 0.95 m (3'1") in height, with spreads 3' to 3'6" (0.92m to 1.08m) Combinations are allowed. No water obstacles. Speed 360 yds/min. Same horse/rider combination may cross enter into either Hopeful Jumper or Low/Child Adult Jumper only.

Class 511 – Table II Sec. 2(a) Jump Off

Class 512 – Table II Sec. 2(b) Immediate J/O

### Low Child/Adult Jumper:

Open to horses or ponies ridden by adult and junior riders. Courses will consist of 10-12 obstacles not to exceed 1.00 m (3'3") in height, with spreads 3'3" to 3'9" (1.00m to 1.15m) Combinations and water obstacles are allowed. Speed 360 yds/min. Same horse/rider

combination may cross enter into Training Jumper only.

**Class 521 – Table II Sec. 2(a) Jump Off**

**Class 522 – Table II Sec. 2(b) Immediate J/O**

#### **SHOW RULES**

Classes in the show are divided into three disciplines: Hunter classes, Equitation classes and Jumper classes. Classes designated as 'Medal' classes are Equitation classes. Although the three disciplines may look similar to the observer, they are judged very differently.

The following rules are applicable to both Hunter and Equitation classes:

1. Martingales are permitted in classes over obstacles and in the jumping phase of classes requiring both jumping and flat work. Changing of bits between phases is permissible
2. In cases of broken equipment or loss of shoe while competing, the rider or handler may choose to continue without penalty. If they decide to stop to address the situation that rider/handler will be eliminated.
3. In the case of the jump(s) falling over due to weather or act of God, the rider must remain in the ring until receiving instructions from the judge(s) or be eliminated. In this instance, the decision of the judge(s) is final.
4. In the event of elimination, the horse must exit the ring immediately.
5. When the class is held in a ring, the performance starts as the competitor enters and ends when he leaves.

#### **Hunter Classes- Faults**

Hunter Classes are judged on performance, soundness, and way of going; and when applicable manners, suitability and confirmation.

1. *The following faults are scored according to the judge's opinion and depending on severity or division, may be considered minor or major faults.*

- a. Rubbing the jump
- b. Swapping leads in a line or in front of a jump
- c. Late lead changes
- d. Freshness
- e. Spooking
- f. Kicking up or out
- g. Jumping out of form
- h. Jumping off the center line of jump
- i. Bucking and/or playing
- j. Adding a stride in a line with a related distance
- k. Eliminating a stride in a line with a related distance
- l. Striking off on a wrong lead on the courtesy circle. (May be corrected with either a simple or flying change of lead)

2. *The following are considered major faults.*

- a. Knockdown
- b. Refusal
- c. Refusal or stopping while on course
- d. Dangerous jumping
- e. Addressing a jump - coming to a stop in front of a jump in order to show the jump to the horse.
- f. Completely missing a lead change
- g. Adding or eliminating a stride in an in and out.
- h. Breaking stride, or Trotting while on course. (Exceptions-Where posted on the course diagram i.e. trot jumps, steep banks, etc, and also as outlined above in HU135.1
- l. Striking off on a wrong lead on the courtesy circle.)

3. *The following constitute elimination.*

- a. Two refusals
- b. Off course
- c. Jumping course before it is reset
- d. Bolting from the ring
- e. Fall of horse and/or rider (rider shall not remount in the ring).
- f. Stopping for loss of shoe or broken equipment.

#### **Equitation Classes - Faults**

Equitation classes are judged on seat, hands, guidance and control of mount.

Except for refusals jumping faults of the horse are not to be considered unless it is the result of the rider's ability. Unless a knock down is caused by a MAJOR rider error, it should not be considered a MAJOR riding fault.

*The following constitute major faults and can be cause for elimination:*

- a. refusal
- b. loss of stirrup
- c. trotting while on course when not part of a test
- d. loss of reins.

*The following constitute elimination:*

- a. fall of horse and/or rider (rider shall not remount in the ring)

- b. two cumulative refusals
- c. off course
- d. trotting or cantering through the in-gate or out-gate.

In the event of an elimination, the rider must exit the ring immediately. If elimination occurs during a ride-off, the competitor is placed last of all those chosen for the ride-off, but placed before any riders not participating.

### Jumpers

Jumper classes are run according to the rules of certain Jumping Tables (See EB Jumping Tables on the following page). Jumpers are scored on penalties incurred between the starting line and finish line. A competitor, after receiving the signal to begin his/her round, is not being scored until crossing the starting line in the proper manner. Penalties may apply for late falling rails:

- a. after crossing the finish line but before leaving the ring, or
- b. before the tone sounds for the start of the next round.

Penalty faults include disobediences, falls, knockdowns (while in the process of jumping an obstacle) and time penalties. No more than one penalty may be scored at each attempt. If an obstacle is knocked down or displaced for any reason other than it was caused by jumping or an attempt to jump, no penalty is incurred.

Penalties will be assessed according to the following table of jumping faults:

1.	Knockdown: a. Of obstacle or standard with any portion of horse, rider or equipment, when jumping that obstacle, b. one or more feet in the water or on the lath, when the lath is being judged, c. or knockdown of rail placed over a water obstacle.	4 faults
2.	Knockdown of automatic timing equipment, other designated markers on start and finish lines	4 faults
3.	First disobedience anywhere on course	4 faults
4.	Second cumulative disobedience anywhere on course	Elimination  (Exception: classes designated for horses five years of age and under where penalty is 4 faults)
5.	Third cumulative disobedience anywhere on course in classes designated for horses five years of age and under	Elimination
6.	Exceeding Time Allowed (for each commenced second over the Time Allowed)	1 Fault
7.	A horse resisting for 45 consecutive seconds	Elimination
8.	Taking more than 45 seconds to jump the first obstacle after the time of the round has begun	Elimination
9.	Taking more than 45 seconds to jump the next obstacle on course	Elimination
10.	Fall of horse and/or rider	Elimination
11.	Jumping an obstacle before it is reset, or without waiting for signal to proceed	Elimination
12.	Starting before judge's signal to proceed	Elimination
13.	Jumping an obstacle before crossing start line unless said obstacle is designated as a practice obstacle or after crossing the finish line, whether forming part of the course or not	Elimination
14.	Off course	Elimination
15.	Leaving the enclosure of a closed obstacle incorrectly	Elimination
16.	Rider and/or horse leaving the arena before finishing the course	Elimination
17.	Any competitor at the end of his/her round who does not leave the arena through the designed gate (e.g. jumping out of the arena)	Elimination
18.	Actions against a horse deemed excessive (For example: excessive use of whip or spurs at any time within the arena.)	Elimination
19.	Exceeding the time limit	Elimination

**Verticals.** When an obstacle is composed of several elements in the same vertical plane, a fault at the top element is the only one penalized.

**Spreads.** When an obstacle to be taken in one effort is composed of several elements not in the same vertical plane (i.e., oxer, triple bar, etc.) faults at more than one element are penalized only once

**Combinations.** In combinations, the faults committed at each element are scored separately. In case of refusal or run-out at one element of a combination (and upon the judge's signal that the obstacle has been reset, if necessary), the competitor must rejump the entire combination.

**Broken Equipment.** In cases of broken equipment or loss of shoe, the rider must continue if he wishes to avoid penalty, or may retire.

**Setting a Standard.** After the first round of the first class in any section, management or the judges may order a competitor from the ring when it becomes evident that their performance prohibits them from being in the ribbons.

Courtesy Fence. An eliminated competitor has the right to make one attempt to jump an additional single obstacle, which the judge(s) may designate, but may not continue thereafter. (Exception: The right to attempt an additional obstacle does not apply in the case of the fall of the horse or rider.)

Exiting the Arena. Any competitor who does not leave the ring promptly at the end of the round or after being eliminated is liable for a fine of up to \$100 payable to The Federation, and may be disqualified from future classes during the competition at the discretion of the judge(s). Any competitor at the end of his/her round who does not leave the arena through the designated gate(s) (e.g. jumping out of the arena), is eliminated.

Outside Assistance. Riders receiving physical assistance from outside the ring (i.e., lunge whips, etc.) while on course will be eliminated.

Jumping Obstacles Not Part of the Course. Any competitor who jumps any obstacle not part of the course will be eliminated.

Definition of Competed. A competitor is considered to have competed only after he has entered the ring, and received the signal to start. Competitors who are unable to complete the first round of a competition have no right to any prize, with the exception of Fault & Out, Gamblers Choice or other classes with special rules with requirements as to the finish.

Failing to Complete. A competitor failing to complete a particular round shall have the reason recorded on the judge's card as follows:

a. Withdrew (WD), or did not start (DNS) indicates that the competitor failed to enter the arena within one minute of being called. The time for entering the ring must be enforced by management. To prevent unfairness to an exhibitor, management may extend the time for entering the ring.

b. Retired (RT) indicated that the competitor voluntarily retired prior to completing their round.

c. Eliminated (E or EL) indicates that during their round the competitor was eliminated by the judge for any of the various reasons indicated in these rules.

Points Not Covered in Rules. Judges have the authority to make decisions on any point not covered in the rules applying to class procedure, scoring, and conduct affecting a class under their jurisdiction.

### **EB Jumping Tables – Classes scored on Faults and Time**

**Timed First Round (Table II, Sec. 1)**—The first round is decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. Horses with clean rounds or equal faults are classified according to their time taken to complete the course.

#### **Timed first jump-off**

**a. Table II, Sec. 2 (a)**—The first round and first jump-off, if any, are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. In the event of equality of faults after the first round, there will be one jump-off for first place only in which time will decide in the event of equality of faults.

**b. Table II, Sec. 2 (b)**—The first round and first jump-off, if any, are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. If a competitor has gone clean in the first round, the competitor will, without leaving the ring, upon an audible signal, commence the designated jump-off course. A competitor with a clear round may dismount, and with assistance if necessary, adjust tack and/or equipment; however, upon the audible signal to begin his/her round, the competitor is responsible to adhering to the 45 seconds rule. A competitor who leaves the arena after a clear round (before or after the tone) will be considered to have retired from the jump-off. If there are no clean rounds and a tie exists for first place, there will be one jump-off in which time will decide in the event of equality of faults. It is recommended that no more than ten numbered obstacles be included in the first round when the class is scored under this table.

**c. Table II, Sec. 2 (c)**—Two Phase Competitions - The first phase to consist of 8 to 10 jumping efforts and the second phase (immediate jump-off) of 5 to 7 jumping efforts. Scores are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed if any. If a competitor has gone clean in the first round, he will, upon crossing the finish line, commence the designated jump-off course. Time starts as the horse crosses the finish line for the initial course. If there are no clean rounds and a tie exists for first place, there will be one jump-off, in which time will decide in the event of equality of faults. The use of a Time Allowed is optional in the first round. The Time Allowed in the first round may be taken by electronic or manual means.

### **Disputes / Complaints**

The decision(s) of Show Management and Equestrian Bahamas are final in all manner of disputes regarding the show, its classifications, logistics or eligibility of horse/rider. Complaints/feedback regarding the show must be directed to Show Management. At Show Managements' discretion, poor sportsman-like behavior or unprofessional/discourteous conduct, will result in the individual being asked to leave the Property and removed from participation at future CRC events. Please keep in mind that the majority of individuals "working" the horse show are volunteers and are donating their time to put on a successful event for everyone. Show Management reserves the right to refuse entry of any exhibitor for any reason.

### **Points**

Points are awarded as follows for allocation toward End of Year awards in each rated division.

#### **Classes with 6 or more competitors**

1st place – 10 points	2nd place – 6 points
3rd place – 4 points	4th place – 3 points
5th place – 2 points	6th place – 1 point

#### **Classes with 5 or fewer competitors**

1st place – 8 points	2nd place – 5 points
3rd place – 3 points	4th place – 2 points
5th place – 1 point	

In calculating Division Championships, Under Saddle points are equally weighted with Over Fences points. In the event of a tie, Over Fences points will be used to determine the tiebreaker.



Marshall & Sterling League Medal classes will be allocated points according to the rules of the Marshall & Sterling League.

The open numerical hunter scoring system may be used at the discretion of Show Management.

#### **General Regulations**

No horses or ponies will be allowed in any Hunter, Jumper or Equitation class 'hors concours' during the competition.

All persons must wear a back number when on horseback anywhere on show grounds.

Competitors competing with an incorrect back number may be refused an award at Management's discretion. Numbers are assigned as per the official entry form, and any change that is not documented by the Show Secretary may be considered a misrepresentation of the identity of the entrant.

No mounted exhibitor may wear or carry an electronic communication device (i.e. cellular telephone, pager, walkie talkie, etc.) while in competition ring. The penalty for wearing or carrying a forbidden device if observed by the judge may be elimination from the class during which the device was worn or carried. Exception: A handicapped participant may use electronic devices if, prior to the class, he/she presents to the USEF Steward written justification from treating personnel setting forth the necessity for the equipment.

Riding anywhere on the competition grounds with stirrup, stirrup leather or foot tied or otherwise secured is cause for disqualification, by the steward, of that rider from the subsequent class in which the rider is entered. In the case of junior or amateur riders, the steward will note the trainer name(s) on the Steward's Report and further disciplinary actions may be taken by the Federation.

Show Management reserves the right to change scheduled classes at any time or venue for any reason: for example inclement weather, time constraints or any other reason the Management decides is best for the competition and the horses' well-being.

#### **Attire**

Hunter and Equitation: Exhibitors are required to wear breeches or jodhpurs in grey, beige, or khaki. Riding shirts or rat catchers can be sleeveless, short sleeved or long sleeved in tasteful colours, with chokers. Polo shirts and chaps are not permitted. Boots must be brown or black. Gloves and jackets are mandatory. Approved protective headgear is mandatory. Management or Judge may eliminate an exhibitor who is inappropriately attired. Safety vests are allowed in Jumper classes only.

Jumper: Formal jumper attire is as follows: Dark-colored, or red (scarlet) coats are required; team or sponsored coats of different colors are also permitted; white or fawn breeches; a white tie, choker (unless the shirt, by design, has the choker built in for its intended use) or hunting stock, and a white or lightly colored shirt must be worn. Shirts must have a white collar and white cuffs. Shirts must be fastened at the neck and tucked into breeches. Boots are required. Half chaps are permitted as long as the color matches the paddock boots being worn.

Proper Jumper Attire is as follows: Coats of any color are required. Breeches must be light color (white, fawn or canary). Pastel and dark colored breeches are not allowed. Shirts, light in color, must be tucked into breeches and fastened at the top of the neck. Ties or chokers of any color must be worn (unless the shirt, by design, has the choker built in for its intended use). Boots are required. Half chaps are permitted as long as the color matches the paddock boots being worn.

Standard Jumper Attire is as follows: Coats are not required. Breeches of any color are permitted. Shirts (polo shirts are permitted) must have collars and sleeves (sleeves may be either long or short), and must be tucked into breeches. Sleeveless shirts and shirts with exposed hoods are prohibited. Boots are required. Half chaps are permitted as long as the color matches the paddock boots being worn.

#### **Equipment**

Hunter classes: Boots and bandages are not permitted.

In Hunter and Equitation classes regulation snaffles, and pelhams with cavesson nose bands are required. Martingales are not permitted in flat classes. White contour shaped saddle pads are required for Hunter and Equitation classes.

Jumper classes: There are no martingale restrictions in classes offered at 1.30 m or below. Running martingales are required in all classes above 1.30 m, and all classes restricted to young horses.

Competitors are prohibited from using a whip that is longer than 30" (75cm) while in the process of jumping or schooling over fences. A rider may not carry more than one whip. Whips that are weighted at the end are prohibited at any time.

Draw reins and German Martingales may only be used when schooling. Ponies may not be ridden by a Junior in draw reins or German martingales at any time. No other head set devices (chambon, etc.) are permitted in any class.

The total maximum weight of equipment allowed to be added to a Horse's leg, front or hind (single or multiple boots, fetlock rings, etc), is 500 grams or 17.637 ounces (shoe excluded). Failure to comply with this paragraph will incur disqualification.